

DisplayNote **Launcher**

Launcher user guide

Tuesday, May 31, 2022

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Pre-requisite set up

In this section, we look at the best way to install Launcher. All requirements are detailed for the following:

- System
- Mobile app
- Room calendar
- Application shortcut
- Microsoft 365

System requirements

Hardware requirements

Launcher is an application that operates across a wide range of devices as it does not require high-performance processing power.

Minimum hardware specification is as follows:

- System: Intel Core i3 (8th Gen.) processor, 8GB RAM 64GB storage
- Network: Ethernet or WI-FI (2Mbps and above)

Operating system requirements

Operating system requirements are as follows:

- Minimum OS: Windows 10 version 1809
- Recommended OS: Windows 10 version 1909

Note: it is always recommended to update Windows to the latest public version.

Language requirements

Launcher can be displayed in six languages: English, Spanish, French, German, Italian, Chinese Traditional.

Launcher uses the system language to set its own application language. To set your system language:

1. Go to **Settings > Time & Language > Language** on the Windows system.
2. Set your **Windows display language** from the available list. Note that if you do not see your preferred language, you may **add a language** under **preferred languages**.

If Launcher does not support your default system language, it will set its language to English.

Network requirements

An active internet connection is required to establish a connection to the licensing server during setup.

An active internet connection is not required to operate Launcher. However, for a better product experience and access to the full feature set, it is recommended to maintain an active internet connection while using Launcher. Access to signaling servers should be maintained if access to mobile app functionality is desired, for instance.

Ports

Your network may already be set up to allow access to the Launcher licensing and signaling servers. If you are unsure, we recommend installing and setting up the application before making any changes to your network configuration. The following ports must be opened:

- Signaling server:
 - Port: TCP 5671
 - URL: <http://heavy-duck.rmq.cloudamqp.com/>
- Licensing server:
 - Port: TCP 80, 443, 5671
 - URL: <http://displaynoteshadow.azurewebsites.net>

On-screen keyboard requirements

To ensure the OSK (on-screen keyboard) shows on the display while using Launcher, you must ensure the appropriate setting is in place as below:

1. On Windows, go to **Settings > Devices > Typing**.
2. Under the **Touch keyboard** heading, look for the option **Show the touch keyboard when not in tablet mode and there's no keyboard attached**, and turn it **On**.
3. Your OSK will now open when appropriate while using Launcher.

Windows user account requirements

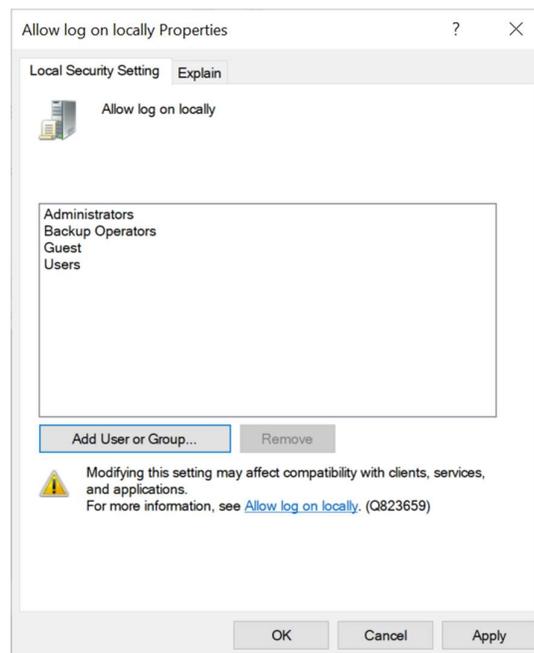
Security policy setting: Allow log on locally

For Launcher to work, the local policy **Allow log on locally** must be enabled. This policy is used to specify which users or groups can log into the local computer.

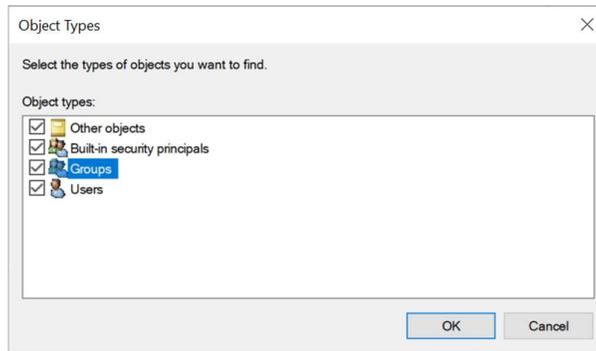
This setting may already be enabled on your system, and please also note that the instructions below are only available to systems running on Windows 10 Pro Edition.

To enable the security policy setting **Allow log on locally**, please follow the instructions below.

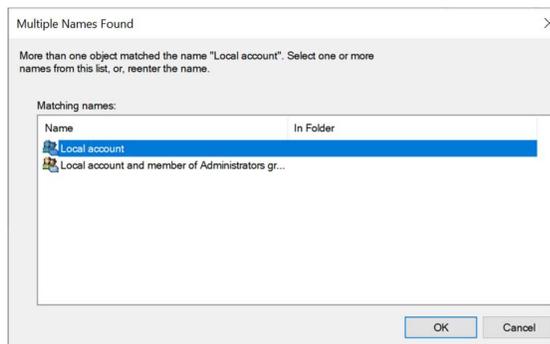
1. Go to **Control Panel > System and Security > Administrative Tools > Local Security Policy > Local Policies > User Rights Assignment > Allow log on locally**. This will open the Allow log on locally Properties, as illustrated in the screenshot below:



2. Ensure that **Groups** are enabled by pressing **Add User or Group > Object types**. Ensure the **Groups** option is checked, then press **OK**, as per the screenshot below.



3. You are returned to the Select Users or Groups window, where the new object must be selected. Type **Local** in the text box, then press **Check Names** to generate a new window, as shown below. Ensure that **Local account** is select, then Press **OK**.



4. You are returned to the properties window, where **Local account** is listed as a part of the users and groups allowed to log on locally. Press **Apply** to allow finish.

User Access Control (UAC)

The user account requires its system privileges to be temporarily elevated during the installation process.

The process of assigning elevated privileges to the user account is triggered by the Windows system UAC (User Access Control) by requesting Administrator credentials during the installation of packages and services necessary for Launcher to run.

When the installation is complete, the user account elevated privileges are no longer in place. Launcher can now be run by the user that installed the application.

Mobile app requirements

Launcher includes an associated mobile application for Android and iOS. These are available with the following minimum operating systems:

- iOS 12.1
- Android 4.4

The mobile application requires location services to be enabled in order to discover nearby Launcher installations.

- **Always allow:** This option is recommended to discover devices when the app is not running or when the device is locked.
- **Only while using the app:** This option will only discover devices while the app is running in the foreground.

Application shortcut requirements

As an application launcher, Launcher allows meeting space users to open applications via the home screen interface. In Launcher, these are called shortcuts.

Any application shortcut can be added to Launcher. However, applications must be installed on the system before Launcher is opened. Installing applications while Launcher is running will lead to unexpected results and should be avoided.

Find out more about how to [manage shortcuts](#).

Room calendar requirements

Room mailboxes

As Launcher is designed to be used on a shared device, it is strongly recommended that each installation of the software is assigned a dedicated user account for the setup of the room calendar.

Launcher can operate using Microsoft Exchange or Google calendar services. For room mailbox creation instructions, please see below:

- Exchange | [Create and manage room mailboxes](#)
- Google | [Create a calendar for a room or shared space](#)

Please note that Microsoft Exchange version 2016 is the earliest version supported for the room calendar in Launcher.

Exchange one-touch configuration for MS Teams

This section outlines the steps for configuring your Exchange calendar service for one-touch calls with Microsoft Teams. One-touch calls are a function of Launcher whereby users can launch calls – such as MS Teams and Zoom calls – with the touch of a button.

If you do not configure your Exchange calendar service as outlined in this section, Launcher requires you to copy and paste every Microsoft Teams meeting invitation directly into the location field of Outlook invitations to avail of one-touch functionality.

To configure Exchange room resource for one-touch Microsoft Teams functionality, follow the instructions below.

1. Run the **Windows Powershell** application as an administrator. You can find this application by searching for **Windows Powershell** using the system search. Then, right-click the application icon and press **Run as administrator**.

2. When Windows Powershell is running as administrator, the first step is to log in to the Exchange account that manages the room resource, using basic or multi-factor authentication. For example, if you're configuring the room mailbox [room@company.com](#) using [admin@company.com](#), the multi-factor or basic authentication applies to the [admin@company.com](#). Continue by using one of the following options:

a. If using basic authentication, type the following command and press the **Enter** key:

```
$UserCredential = Get-Credential
```

b. If using multi-factor authentication, type the following command and press the **Enter** key:

```
Connect-EXOPSSession [-UserPrincipalName -ConnectionUri <ConnectionUri> -  
AzureADAuthorizationEndPointUri <AzureADUri> -DelegatedOrganization <String>]
```

3. Next, we will load Cmdlets into Windows Powershell using one of the relevant options below.

a. If using Exchange Online, type the following command and press the **Enter** key:

```
$Session = New-PSSession -ConfigurationName Microsoft.Exchange -ConnectionUri  
https://outlook.office365.com/powershell-liveid/ -Credential $UserCredential -  
Authentication Basic -AllowRedirection
```

b. If using Exchange Server (on-premises), type the following command and press the **Enter** key:

```
$Session = New-PSSession -ConfigurationName Microsoft.Exchange -Credential  
$UserCredential -ConnectionUri http://<ServerFQDN>/PowerShell/ -Authentication  
Basic - AllowRedirection
```

4. Set the execution policy of the mailbox by typing the following command in Windows Powershell and pressing the **Enter** key. If prompted, press **A** for **yes to all**.

```
Set-ExecutionPolicy RemoteSigned
```

5. Create a persistent connection by typing the following command in Windows Powershell and pressing the **Enter** key:

```
Import-PSSession $Session
```

6. If haven't already set the mailbox type to **room** when creating the mailbox, type the following command in Windows Powershell, replacing

meetingroom@company.com with your own mailbox address, and pressing the **Enter** key:

```
Set-Mailbox -Identity meetingroom@company.com -Type room
```

7. To prevent the organizer name from replacing the original meeting subject, set the **Add Organizer** to **false** by typing the following command in Windows Powershell, replacing **meetingroom@company.com** with your own mailbox address, and pressing the **Enter** key:

```
Set-CalendarProcessing -Identity meetingroom@company.com -  
AddOrganizerToSubject $False
```

8. Set the mailbox to not automatically delete the body of the email invitation by typing the following command in Windows Powershell, replacing **meetingroom@company.com** with your own mailbox address, and pressing the **Enter** key:

```
Set-CalendarProcessing -Identity meetingroom@company.com -DeleteComments  
$false
```

9. Set the mailbox to not automatically delete the meeting subject in invitations by typing the following command in Windows Powershell, replacing **meetingroom@company.com** with your own mailbox address, and pressing the **Enter** key:

```
Set-CalendarProcessing -Identity meetingroom@company.com -DeleteSubject $false
```

10. Set the mailbox to auto-accept meeting invitations by typing the following command in Windows Powershell, replacing **meetingroom@company.com** with your own mailbox address, and pressing the **Enter** key:

```
Set-CalendarProcessing -Identity meetingroom@company.com -AutomateProcessing  
AutoAccept
```

11. Close **Windows Powershell**.

Microsoft Teams meetings scheduled with your Exchange mailbox will now be one-touch enabled from the Launcher home screen.

Microsoft 365 permissions

Launcher provides users with access to their Microsoft 365 account to access personal calendar events and OneDrive files.

For Launcher users to avail of Microsoft 365 functionality and access Microsoft content via Launcher, the following permission scopes are required:

- **User.Read:** Allows users to sign in to the app and allows the app to read the profile of the signed-in user. It also allows the app to read basic company information of signed-in users.
- **User.ReadBasic.All:** Allows the app to read a basic set of profile properties of other users in the organization on behalf of the signed-in user. This includes display name, first and last name, email address, open extensions, and photo. This also allows the app to read the full profile of the signed-in user.
- **Calendars.Read:** Allows the app to read events in user calendars.
- **Files.Read:** Allows the app to read the signed-in user's files

Meeting room console requirements

This section outlines how to set up a meeting room console from the Windows system. Setting up a meeting room console is also possible via [the application setup](#) or from the [application settings](#).

Launcher is compatible in meeting room configurations where meeting room consoles are set up.

These tablet-sized touchscreen monitors are usually located on the meeting room table and are connected to the meeting room's compute device. In meeting rooms where Launcher might be found, this compute device will be running Windows 10 operating system.

Display configuration

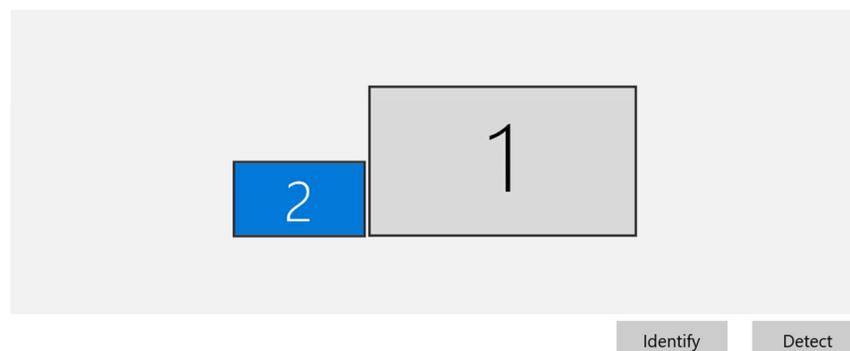
To set up Launcher for meeting room consoles from the Windows system, please follow these steps:

1. On the Windows system, while the meeting room console is connected, go to **Settings > System > Display** to show the display panel settings.
2. Here, you will see the displays connected to the Windows system. Identify which of the screens is the meeting room controller, then place it to the left or the right of the other display (vertical arrangement is not currently supported), as follows:

Display

Rearrange your displays

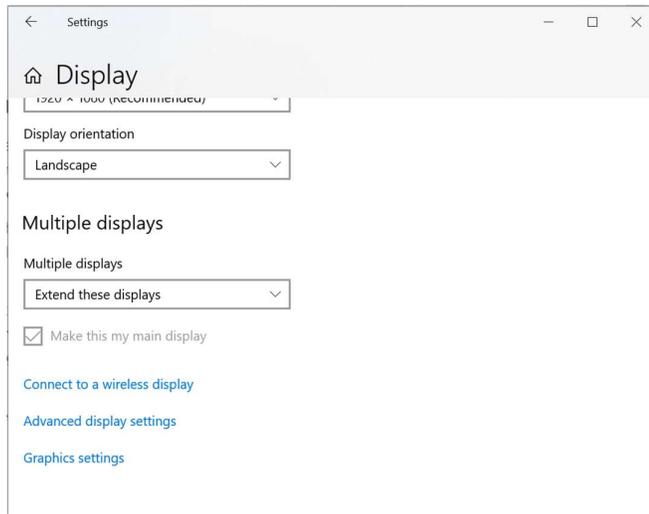
Select a display below to change the settings for it. Press and hold (or select) a display, then drag to rearrange it.



3. Once you've arranged the displays according to your preference, select the meeting room controller by clicking on the relevant display as shown

in the image above. The display panel settings will now be shown for the selected display.

4. Next, scroll to the bottom of the display settings. Under Multiple displays, ensure that:
 - a. **Extend these displays** is selected.
 - b. **Make this my main display** is checked.



5. You may now close the display settings and proceed with the application setup. You will be prompted to choose your main display during the application set up, however as you have done this on the system, you may continue with the default selection.

Touch display calibration

It is recommended to calibrate your touch display(s) to optimise your experience with the system. This is particularly important for configurations with two touch input sources, as the Windows system may not immediately recognise these.

To calibrate your display(s) for touch input, please follow these instructions:

1. Open **Control Panel > Hardware and sound > Calibrate the screen for pen or touch input** to open a new window with tablet PC settings.
2. On the Tablet PC settings, configure your pen and touch displays by pressing Setup.
3. A setup wizard will guide you through the steps of identifying touch display. Follow on screen instructions until its completion.
4. In the Tablet PC settings, you can now calibrate each of your configured touch displays by following these instructions:
 - a. Under the **Display options** section, choose the display to configure from the available list of displays.
 - b. Press **Calibrate**.
 - c. Choose the type of input (pen or touch).
 - d. Follow on screen instructions until its completion.
 - e. Your screen is now calibrated for touch.
5. Repeat step 4 for each touch display you wish to calibrate.
6. Your displays are calibrated, and you should enjoy a greater interactive experience with your displays and system applications.

Zoom configuration for meeting room consoles

For the best experience, we recommend the following:

1. Ensure the Zoom application has a dedicated room account. This account should never be the meeting organiser.
2. In the Zoom application settings under **General**, ensure the following option is unchecked: **Enter full screen automatically when starting or joining a meeting**
3. In the Zoom application settings under Keyboard Shortcuts, ensure the following options are checked:
 - a. **Start/Stop Video**
 - b. **Mute/Unmute My Audio**

Deploying Launcher

In this section, we look at ways Launcher can be deployed using device and app management tools found in Microsoft Endpoint Manager. The following topics are covered here:

- About the deployment installer
- General deployment guidelines
- Microsoft Intune guidelines

About the deployment installer

The Launcher installer runs scripts at both a system and user level. As deployment tools cannot not install application across different entities simultaneously, the Launcher deployment installer is split into two parts.

This allows deployment tools to install individual parts of the application at a system level and user level, respectively.

To summarise, the deployment or split installer is comprised of:

1. Service installer – The service part of the installer installs the Launcher Windows service at a system level. Elevated administrator privileges are required to run this part of the installer.
2. App installer – The app part of the installer installs the Launcher app package for the user on the system.

General deployment guidelines

The service installer must be installed before the app installer, as it contains core components and scripts that must be set up on the system before the application can be run.

Installer command line parameters

Command line parameters are available when executing the installer via command line. These are:

- **/quiet** or **/q** or **silent** – Runs the installer in silent and unattended mode.
- **/uninstall** or **/u** – Forces the installer to run as the uninstaller.
- **[SETTINGS_FILE_PATH]** – sends the file path of the settings file, allowing the installer to import the settings file during the install process. This command line is only available for the app installer and can only be used in combination with **/quiet**, **/q** or **silent** commands.

Application settings

The in-app settings export function may be used to retrieve a settings configuration file that can be deployed to enrolled devices. This includes settings such as the shortcuts, licence key, PIN, background image, etc.

Known limitations

- It is not currently possible to export room calendar configuration.
- Some shortcuts don't export as intended. Please report any issues exporting shortcuts to support@displaynote.com.

Deploying the settings file

To deploy the settings configuration, please follow these steps:

1. Retrieve the LauncherSettings.Isf file from the Launcher application by exporting settings as outlined here: [Exporting and importing settings](#)
2. Place the LauncherSettings.Isf file into the following directory of the target device:
%localappdata%\Packages\DisplayNote.Launcher_dd93t4t878ybj\LocalState
3. Next time the application is launched, the application will import the settings found in the exported file and the LauncherSettings.Isf is removed from the system.

Microsoft Intune guidelines

Please refer to official Microsoft documentation for using Win32 apps with Microsoft Intune: [Add, assign and monitor a Win32 app with Microsoft Intune](#).

The following information may be used in conjunction with official documentation to deploy Launcher using Microsoft Intune.

Detection rules

When deploying onto systems where the application is already installed, it is recommended to set up detection rules targeting the version number of the application.

App installer version detection

To detect the app installer version via Microsoft Intune, in the Detection rules pane, choose the custom detection script rules format, then use one of the following methods:

- Check using PowerShell command: **Get-AppXPackage DisplayNote.Launcher | Select-Object -Property Version**
- Check the install location that contains the version number in the path itself. For example:
C:\ProgramFiles\WindowsApps\DisplayNote.Launcher_1.14.1.4_x64__dd93t4t878ybj

Service installer version detection

To detect the service installer version via Microsoft Intune, in the Detection rules pane, choose the option to manually configure the detection rule using the following parameters:

- Rule type: **File**
- Path: Insert the path of the root of SpotWin32Service.exe executable (i.e. **C:\Program Files (x86)\DisplayNoteTechnologies\Launcher**)
- File or folder: **SpotWin32Service.exe**
- Detection method: **String (version)**
- Operator: **Equals**
- Value: Insert current version number of the application (i.e. **1.15.0.3**)

Dependencies

To avoid installation errors while deploying, it is recommended to set up an app dependency rule that requires the service installer to be installed before the app installer can be deployed.

This can be achieved via the Dependencies pane in Microsoft Intune. See Microsoft documentation: [Step 5 Dependencies](#)

Getting started

In this section, we take a deep dive into getting up and running with Launcher. Here is what you'll find:

- Installing Launcher
- Setting up Launcher

Installing Launcher

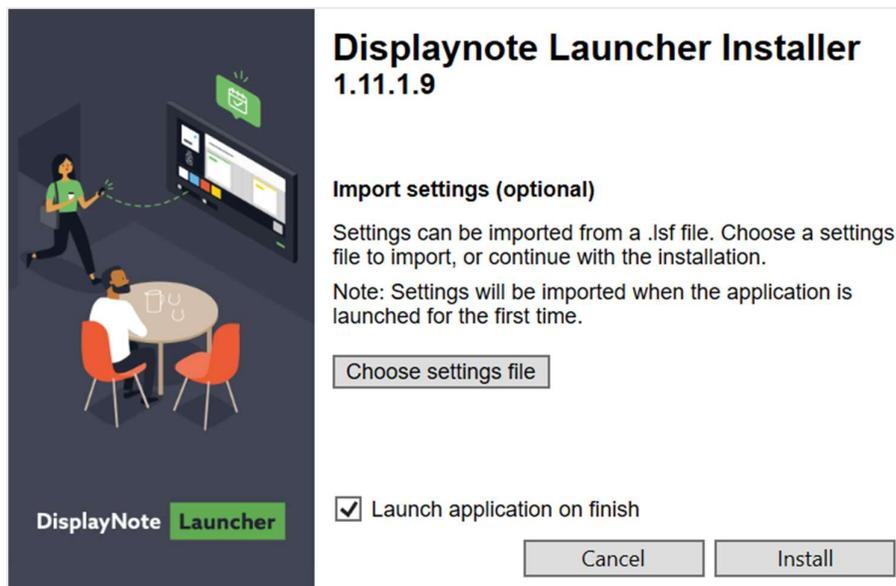
You may already have Launcher if you have purchased a device from a hardware dealer. If this is the case – or if Launcher is already installed on your device - all you need to do is set up the application (see [Setting up Launcher](#)).

If you need get Launcher, please follow these steps:

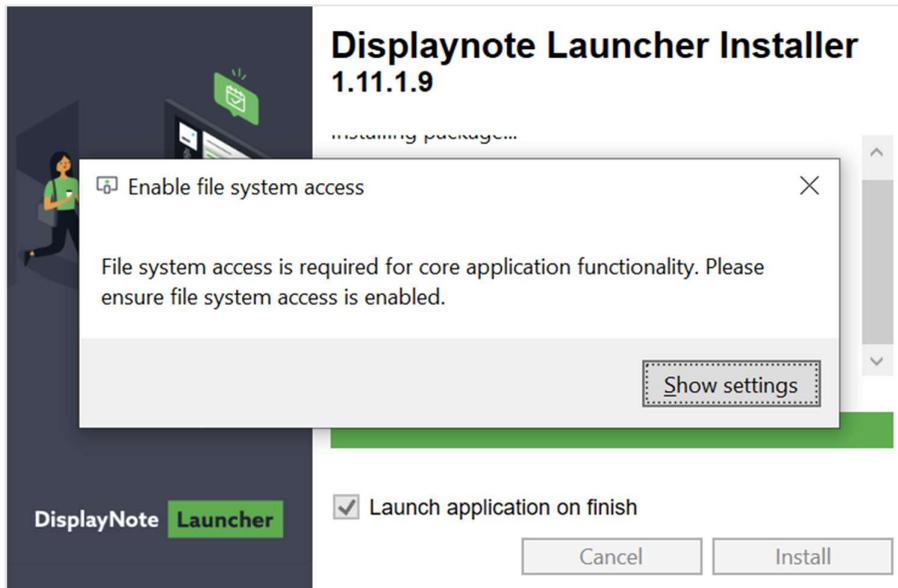
1. Go to trylauncher.displaynote.com/trial-form
2. Complete the trial form.
3. The installer will automatically download and you will receive an email that contains your trial license.

When you have downloaded the application installer, follow these steps to install the application:

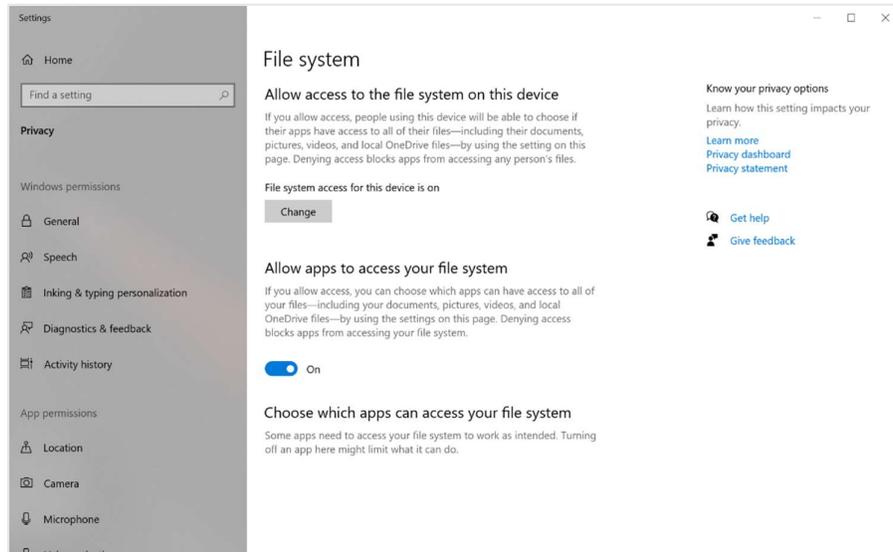
1. Run the installer. If you are not using an administrator account, you will be prompted to enter administrator credentials during the installation.
2. When the installer opens, choose your launch option using the **Launch application on finish option**.
3. Optional step: If you have previously exported settings from another Launcher installation, you may import settings by selecting the option **Choose settings file** and selecting the previously exported **.Isf** file. For details on how to create a settings file, see [exporting settings](#).
4. Press **Install**. This starts the installation process.



- When the installer prompts you to enable file system access via a dialog, press **Show settings** to open the Windows settings.

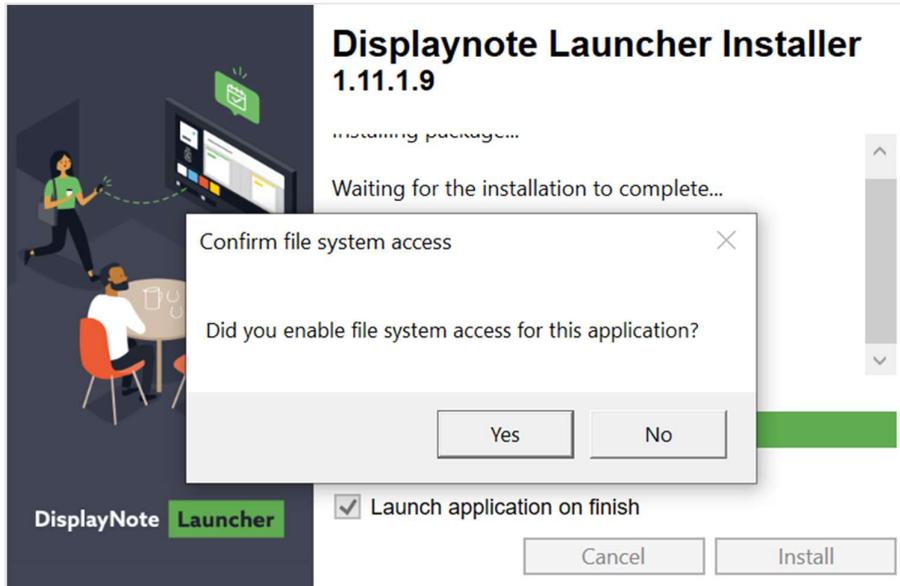


- In the Windows settings under **Allow apps to access your file system**, ensure the option is **On**.



- Close the Windows settings using the close option (**X**) button to return to the installer.

8. The installer prompts you to confirm you have enabled file system access. Press **No** if you have not and follow instructions from step 5 above; otherwise, press **Yes**.



Setting up Launcher

The content of this section assumes that:

- You have met the [pre-requisites](#).
- You have [installed Launcher](#).
- You have a license key.

If you do not have a license key, please get in touch with us at launcher@displaynote.com or visit trylauncher.displaynote.com/trial-form to get your trial key.

Found in this section:

- Activating your license and registering your details.
- Setting up your room calendar with Exchange or Google.
- Choosing your room details and PIN.

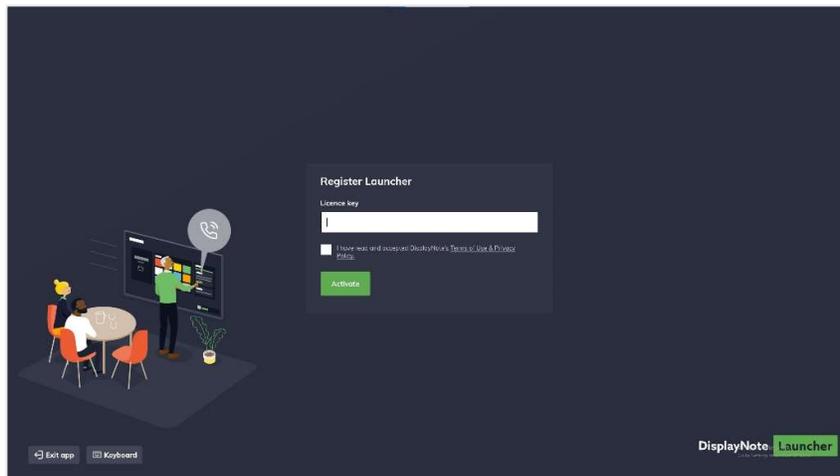
License and registration

The first step for all new installations of Launcher is to activate your license key and register your details against the license.

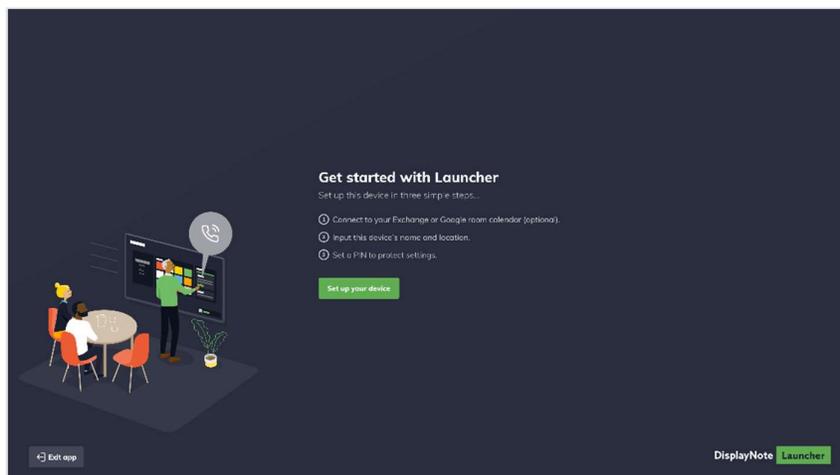
License keys are tied to the local user account on the system, meaning that a license key is only valid for one user per system.

Follow these simple steps to activate your license and register your details:

1. Run Launcher.
2. Enter your 18-digit license key in the input field and press **Activate**.



3. When your license key has activated successfully, complete the registration form and ensure you have read and accepted Displaynote's Terms of Use & Privacy Policy. Then, press **Register**.
4. When your registration is successful, press **Set up your device** to continue with the application set up.



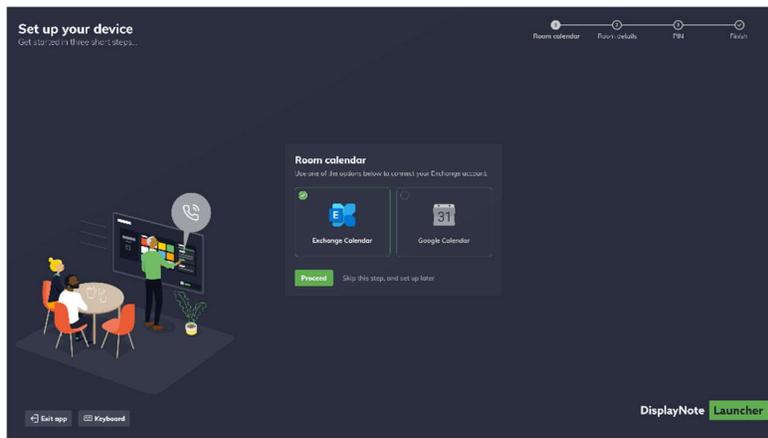
Room calendar setup

Launcher offers two calendar services: Exchange calendar and Google Calendar. Each of these services offers two set up methods, as follows:

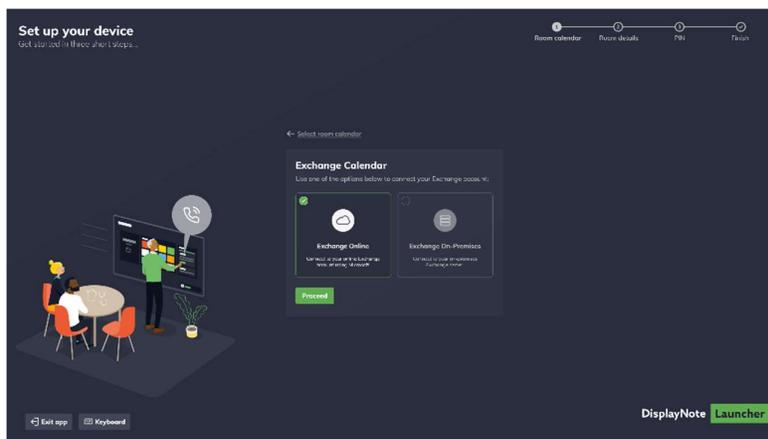
- Exchange Calendar: Exchange Online; Exchange Server (on-premises)
- Google Calendar: Google account; Google API credentials

Room calendar set up using Exchange Online

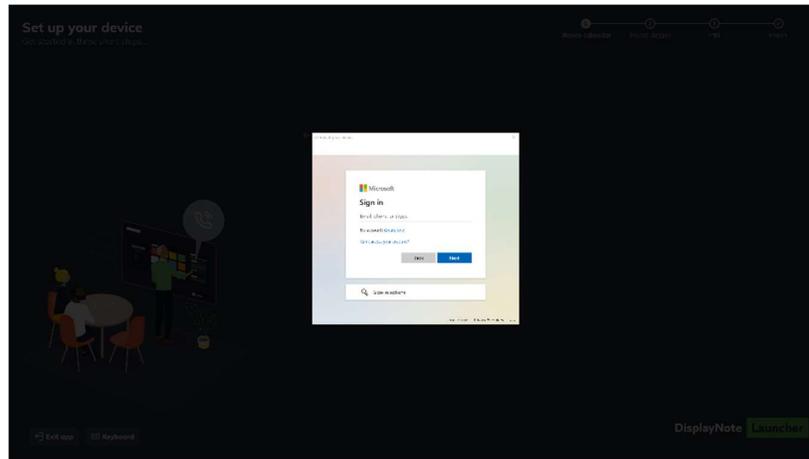
1. On the Room calendar step, choose **Exchange Calendar** and press **Proceed** to continue.



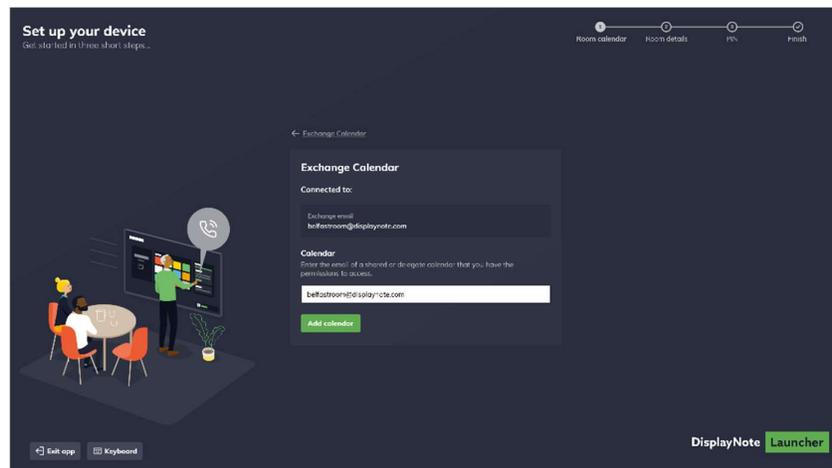
2. Next, choose **Exchange Online** and press **Proceed** to continue.



3. A Microsoft authentication browser window appears to verify your Exchange account details. Follow instructions by entering the Exchange email address and password to complete the authentication.

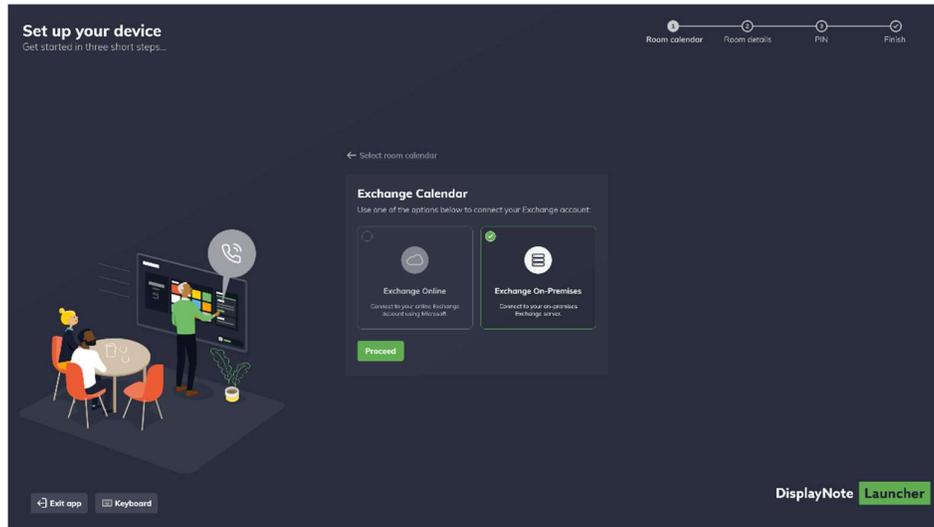


4. When your Exchange account has been authenticated, you will return to the application set up. Enter the email address of a shared or delegate calendar that can be accessed by your Exchange account (note that this can be the same as your Exchange account). Then, press **Add calendar** to complete the setup of your Exchange calendar.

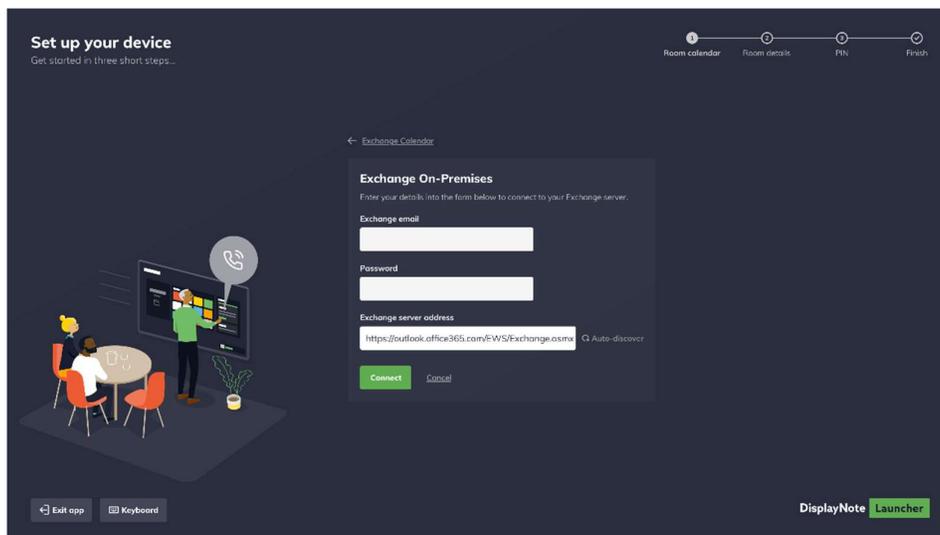


Room calendar set up using Exchange Server (on-premises)

1. On the room calendar step, choose **Exchange Calendar** and press **Proceed** to continue.
2. Next, choose **Exchange On-Premises** and press **Proceed** to continue.

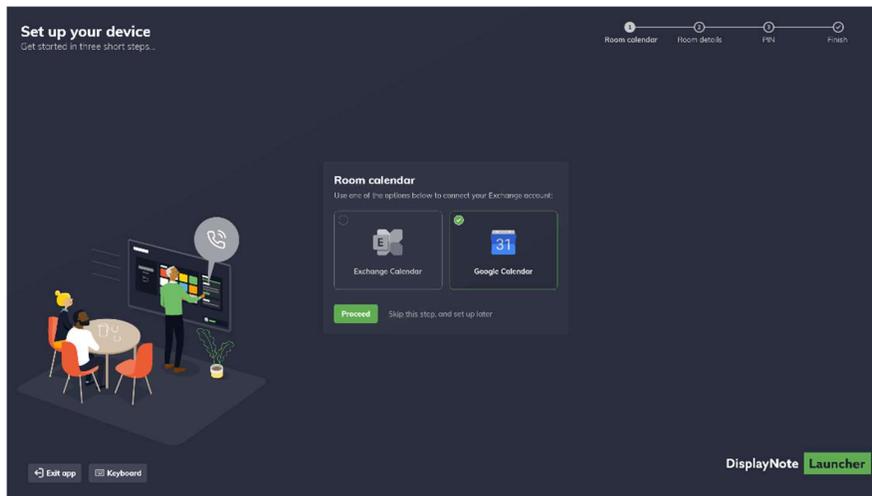


3. Enter details to connect to your Exchange Server and press **Connect** to complete the room calendar set up.

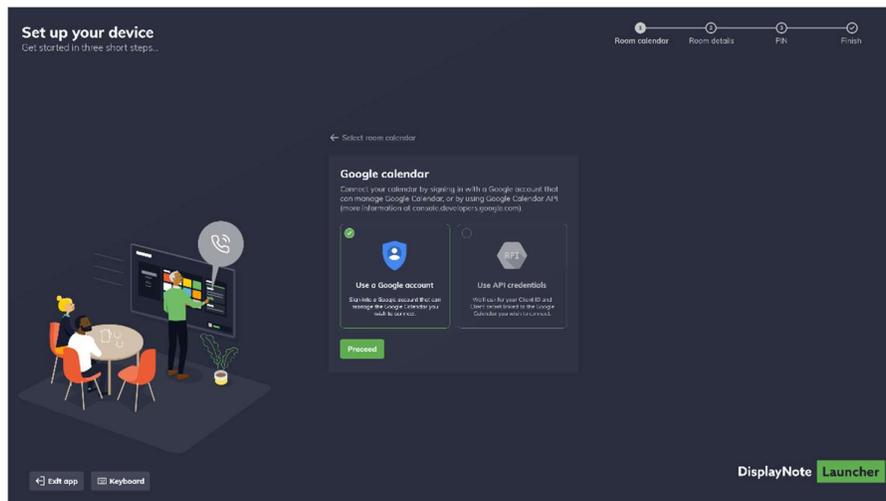


Room calendar set up using Google account

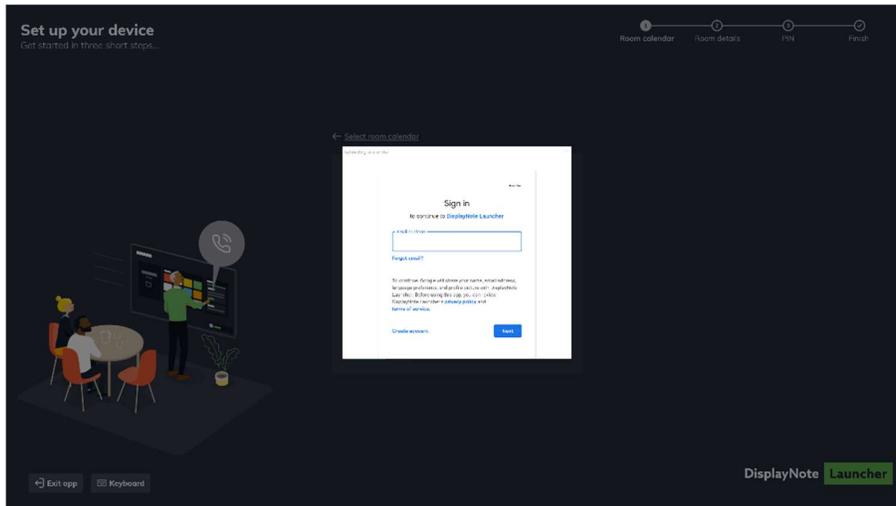
1. On the room calendar step, choose **Google Calendar** and press **Proceed** to continue.



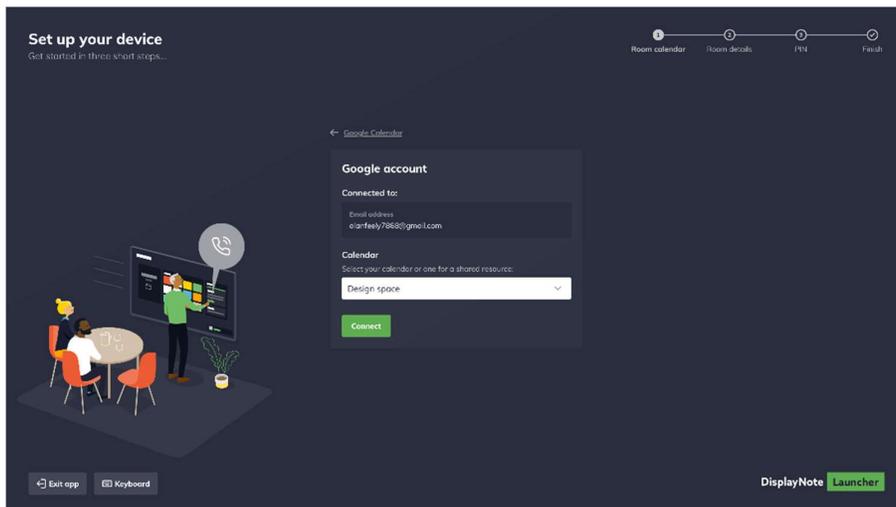
2. Next, choose **Use a Google account** and press **Proceed** to continue.



3. A Google authentication browser window appears to verify your google account details. Follow instructions by entering the Google email address and password to complete the authentication.



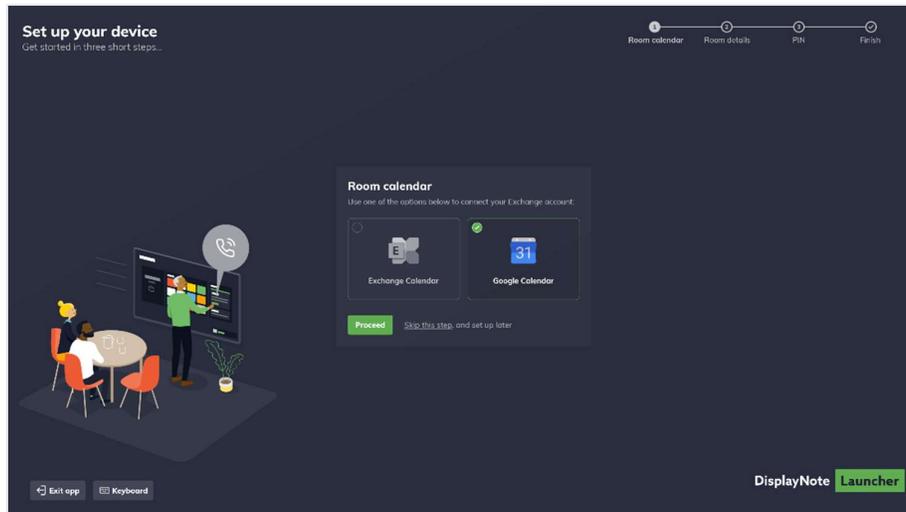
4. When prompted, allow access to the requested information. This is required to access relevant calendar information for your room calendar.
5. When your Google account has been authenticated, you are returned to the application set up. Under **Calendar**, select the calendar you wish to use as the shared resource on Launcher and press **Connect** to finish with your Google Calendar set up.



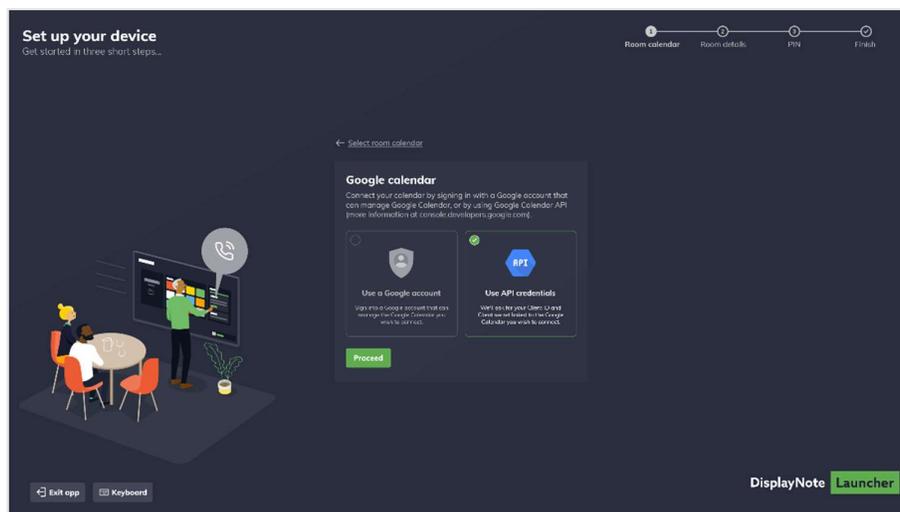
Room calendar setup using Google API credentials

Before you start, you need to retrieve your client ID and client secret to set up Google Calendar using API credentials. To retrieve your API credentials, go to the [Google Cloud Platform](#), choose the relevant project, and find your client ID and client secret under **Credentials** in the side navigation.

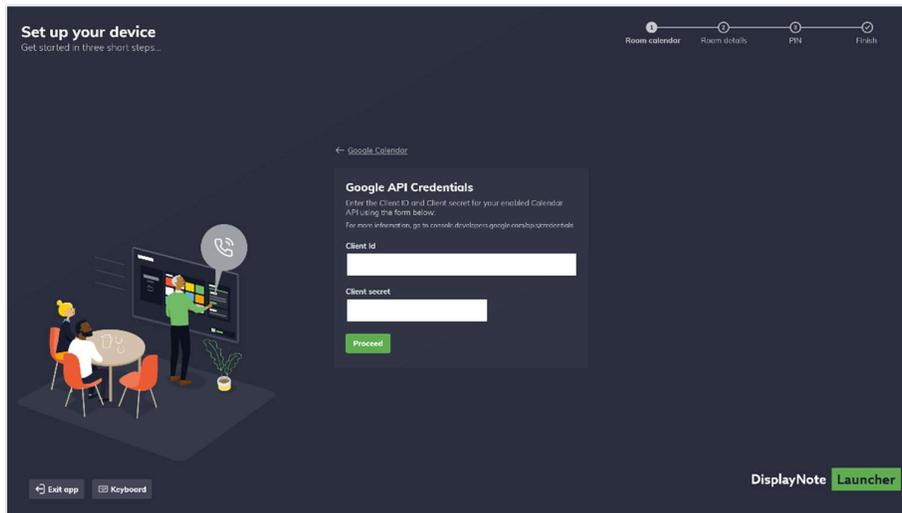
1. On the room calendar step, choose **Google Calendar** and press **Proceed** to continue.



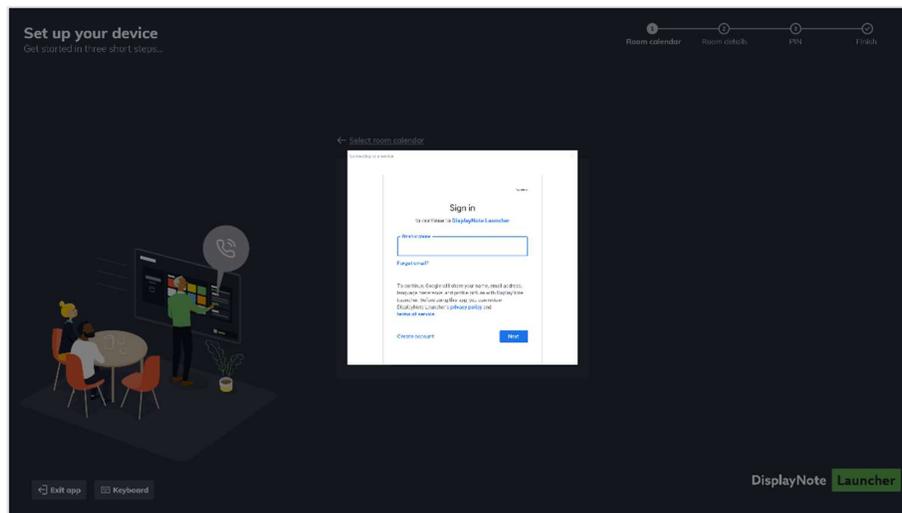
2. Next, choose **Use API credentials** and press **Proceed** to continue.



3. Enter the **client ID** and **client secret** for your enabled calendar API using the form. Press **Proceed** to continue.

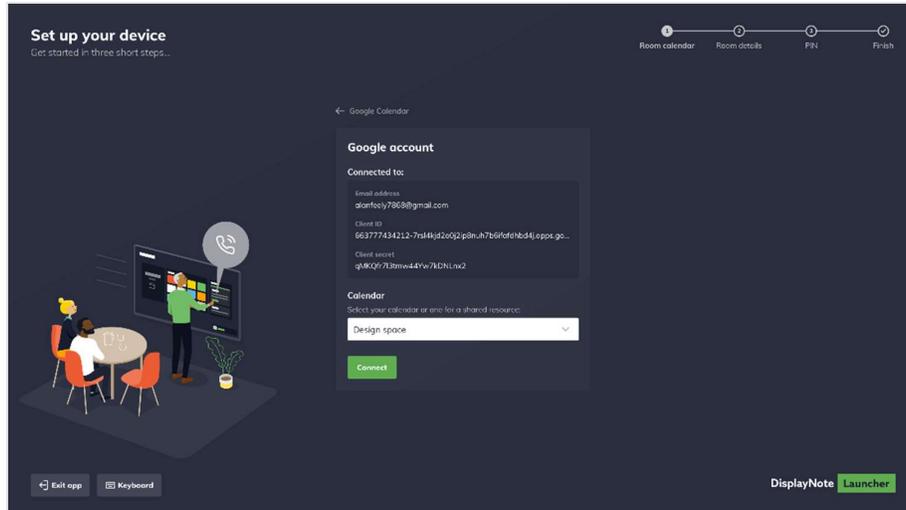


4. A Google authentication browser window appears to verify your google account details. Follow instructions by entering the Google email address and password. Press **Next** to complete the authentication.



5. A known issue with the Google verification process may appear on your screen reading **Google hasn't verified this app**. If you are viewing this message, please follow these steps to continue:
 - a. Press **Advanced** to reveal further options.
 - b. Press **Proceed** to complete the verification.

- When your Google account has been authenticated, you will return to the application set up. Under **Calendar**, select the calendar you wish to use as the shared resource on Launcher. Press **Add calendar** to finish with your Google Calendar set up.



Room details

Room details are requested during the application setup. These are used for identification purposes, for your own benefit, and that of your users.

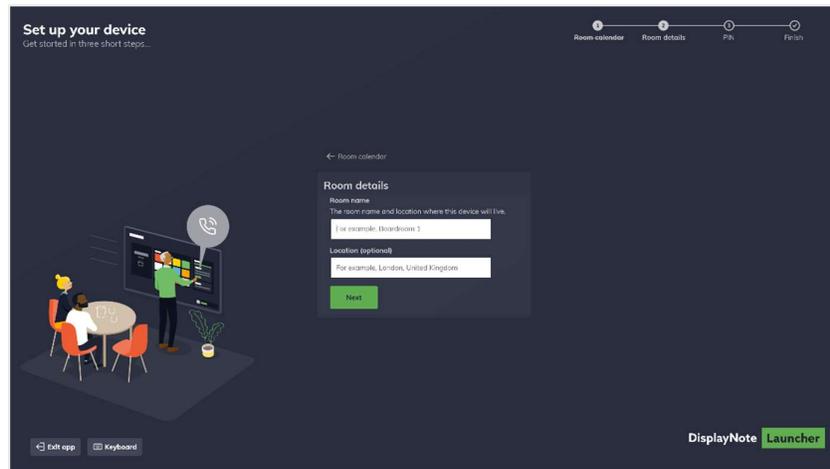
Room name

The room name is shown on the Launcher home screen. While it is a useful way for users to confirm they are in the right meeting space, it is primarily used by the mobile application as a means of identifying the correct device while scanning for nearby Launcher installations.

Room location

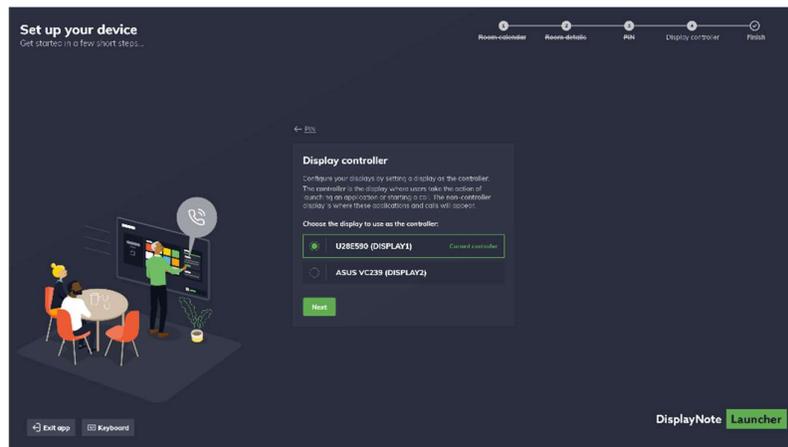
The room location is an optional piece of information to help identify the geographical location of the Launcher device.

To complete this step of the setup, simply type your desired room name and location (optional) and press **Next**.



Display controller

This step will only appear when several displays are connected to the Windows system. For Launcher, this means a meeting room console. Please see the [meeting room console requirements](#) to ensure your configuration is set up appropriately.



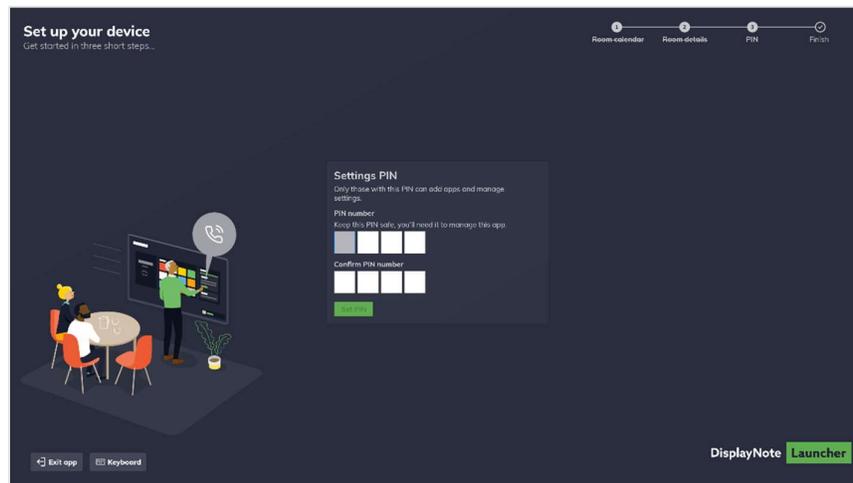
If you are viewing this step:

1. Choose a new controller by selecting a screen from the list and pressing **Apply**. You will be prompted to restart your device to apply the new settings.
2. When your device has restarted, you will have the desired configuration for your meeting room console.

Settings PIN

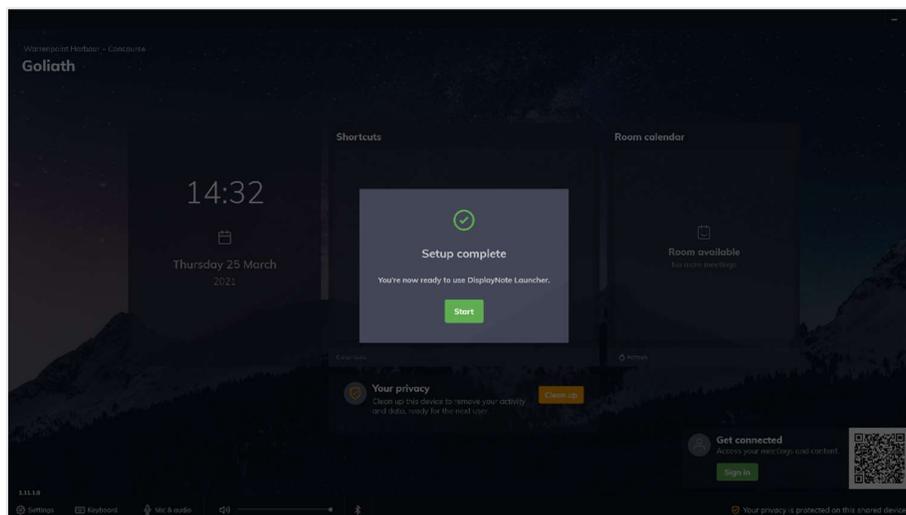
Adding a PIN to Launcher is a required step. The settings PIN limits access to Launcher application settings, protecting the device configuration from those without the sufficient level of access.

To complete this step of the setup, simply type your desired PIN using digits from 0 to 9 and press **Set PIN** to continue.



Setup complete

The Launcher application set up is now complete. Next, you may wish to add app and web shortcuts or even change the appearance of the home screen. All supplied information along with further configurations is available in the settings, which you can access at any time via the Launcher home screen.



Configuring Launcher

This section covers how IT administrators can interact with Launcher to improve meeting space functionality.

For IT administrators, we look at Launcher settings that can be changed from the application settings at any time. Here's what we'll cover:

- Accessing settings
- Setting the home screen appearance
- Managing shortcuts
- Securing the device
- Updating Launcher

Settings

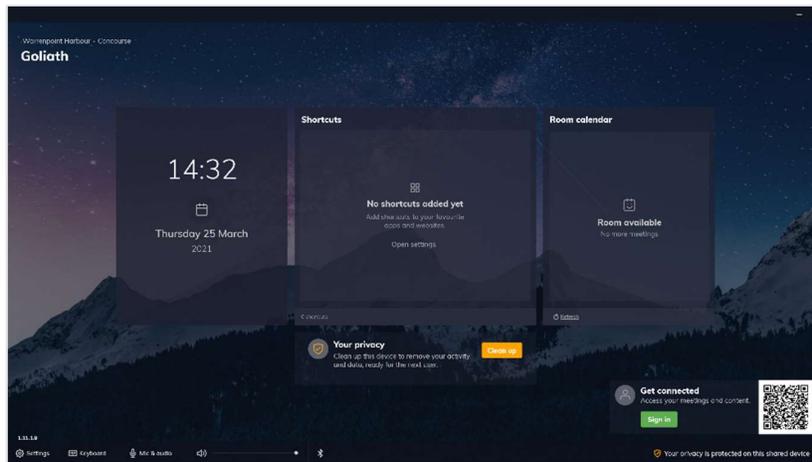
In Launcher, application settings are available from within the application on the home screen. The home screen is the front-facing side of Launcher, which can be viewed by anyone who steps into the meeting space.

Application settings, however, are secured behind a four digit-PIN and can only be accessed by those with the correct PIN combination.

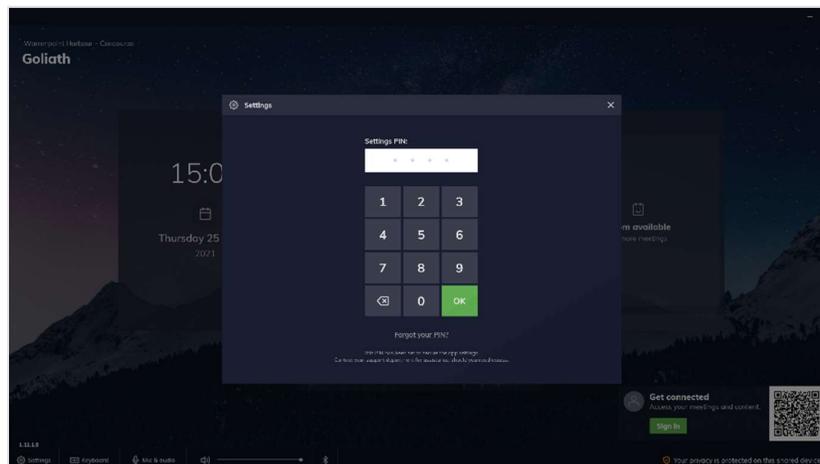
Access application settings

Follow the instructions below to access Launcher application settings.

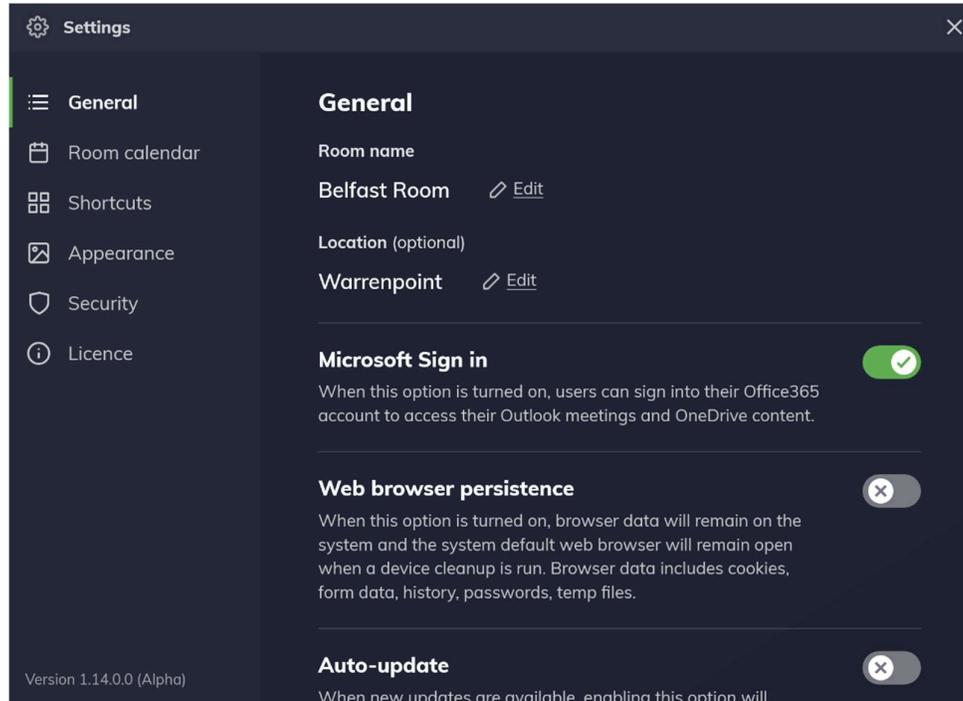
1. Ensure that you are on the Launcher home screen, which will look like the image below:



2. In the bottom left corner of the screen, press **Settings**. This will open the settings panel with the PIN screen.



3. Enter the correct four-digit PIN using the on-screen numerical keypad and press **OK** to continue.
4. When the correct PIN combination has been entered, the application settings are shown as illustrated below:



Exporting and importing settings

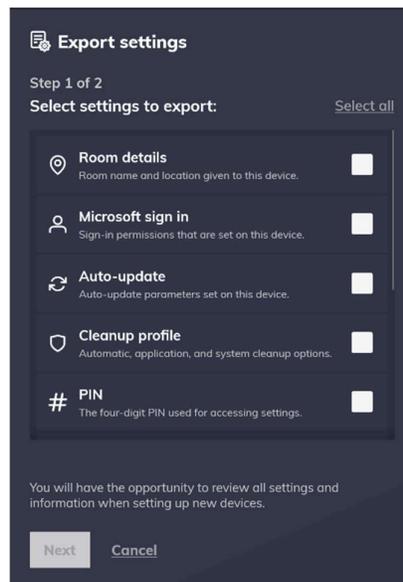
Exporting settings speeds up deployment across multiple meeting spaces. The following settings can be exported:

- Room details: room name and location given to this device.
- Microsoft sign in: Sign in permissions that are set on this device.
- Auto-update: The auto-update parameters set on this device.
- Cleanup profile: Automatic, application and system Cleanup options.
- PIN: The four-digit PIN used for accessing settings.
- Kiosk mode: Kiosk mode set on this device.
- Calendar event privacy: The calendar event privacy set on this device.
- Shortcuts: All shortcuts, including options and appearance.
- Appearance: Home screen background and logo set on this device.
- Licence: Licence key, registered name, email, and organisation.

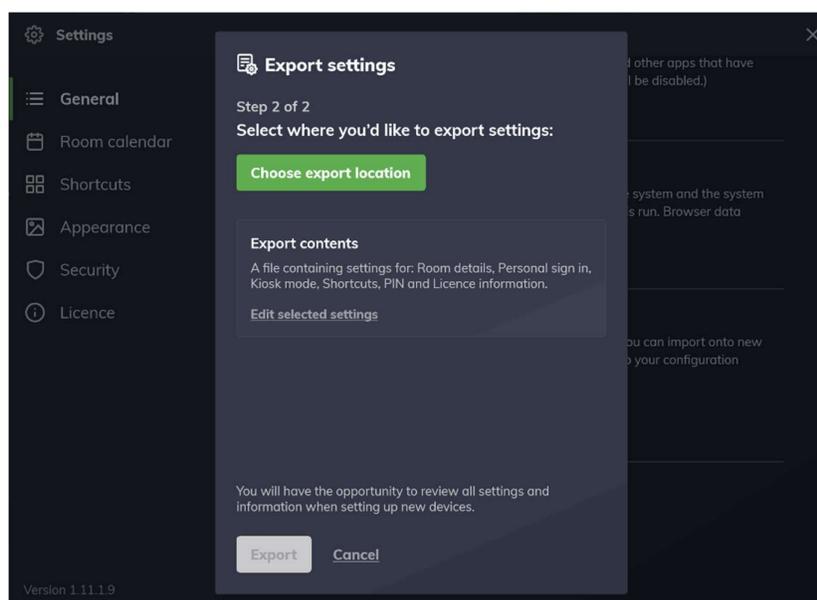
Exporting settings

Follow the instructions below to export settings:

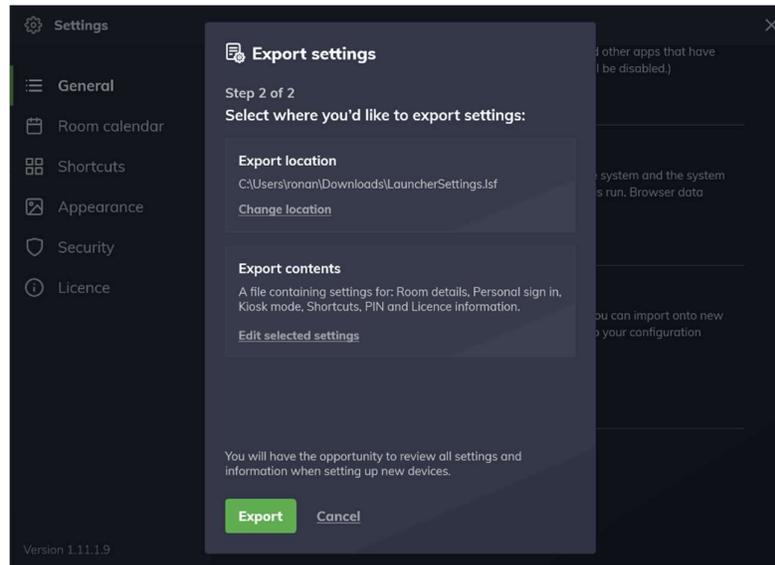
1. Go to the **General** section of the application settings.
2. Under Export settings, press **Export**.
3. Select any or all settings listed by tapping individual items or by pressing **Select all**, then press **Next** to continue.



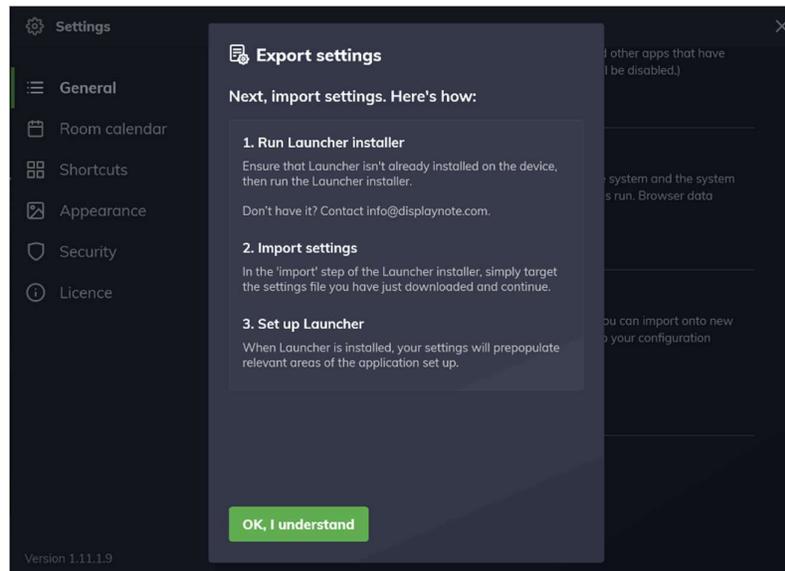
4. You must now choose the export destination using the system file browser. Press **Choose export location** and export the file to a suitable location. Do not rename the export file.



5. When the export location has been chosen, press **Export**.



6. Your settings have been exported to your chosen location. Read instructions for importing settings and press **OK, I understand**.



Importing settings

Importing settings are achieved during the software installation process. See [installing Launcher](#) for more details.

Display controller configuration

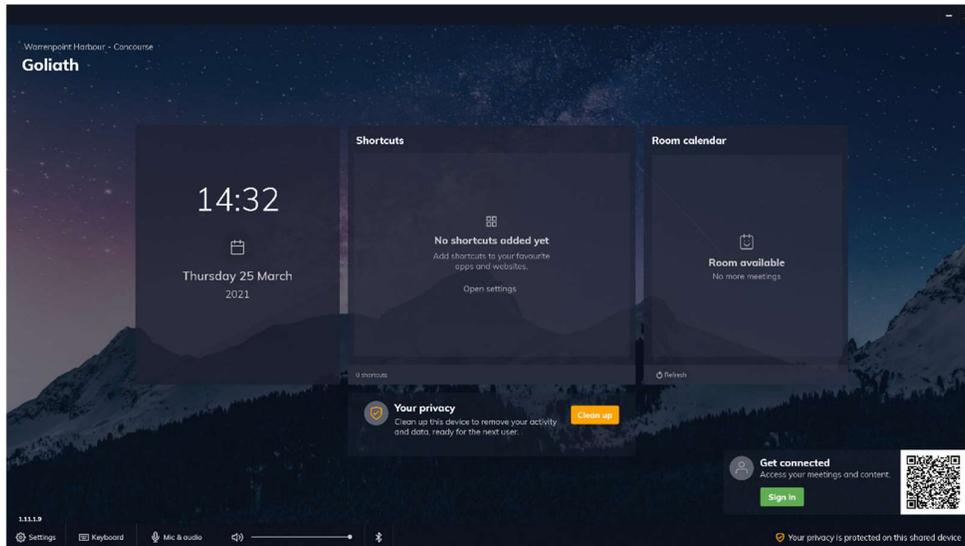
These options will only appear to those who have several displays connected to the Windows system. For Launcher, this means a meeting room console. Please see the [meeting room console requirements](#) to ensure your configuration is set up appropriately.

If you wish to change the configuration of your displays from the Launcher application settings, please follow these steps:

3. In the application settings, go to **General > Display controller**.
4. You are taken to a new view, where you will see a list of displays connected to the Windows system.
5. Choose a new controller by selecting a screen from the list and pressing **Apply**. You will be prompted to restart your device to apply the new settings.
6. When your device has restarted, you will have the desired configuration for your meeting room console.

Home screen appearance

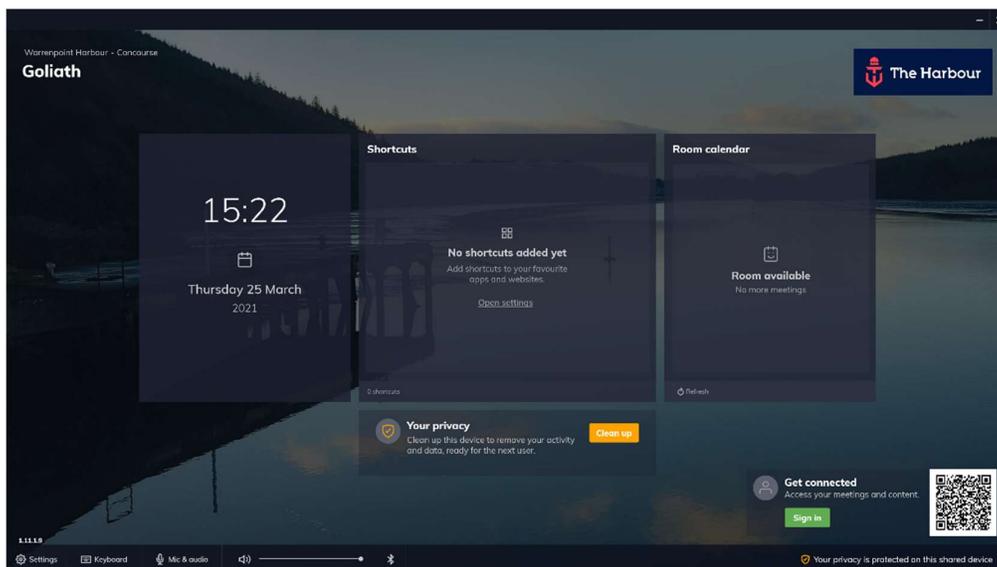
If you're following along from the first-time setup, your home screen looks like the image below.



For Goliath - our fictional meeting space - there's more we can do to personalize the home screen.

If you're not interested in changing the appearance of the home screen right now, you can skip ahead to [managing shortcuts](#).

In the following sub-sections, however, we'll cover ways to change the background and add a logo so that your home screen can look like the example illustrated below.

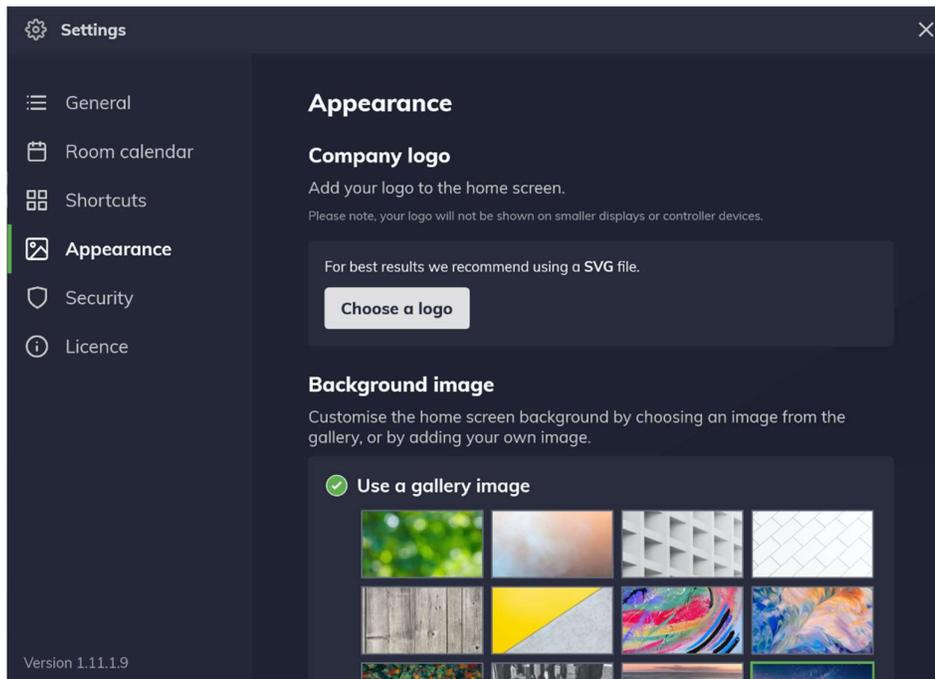


Adding a company logo

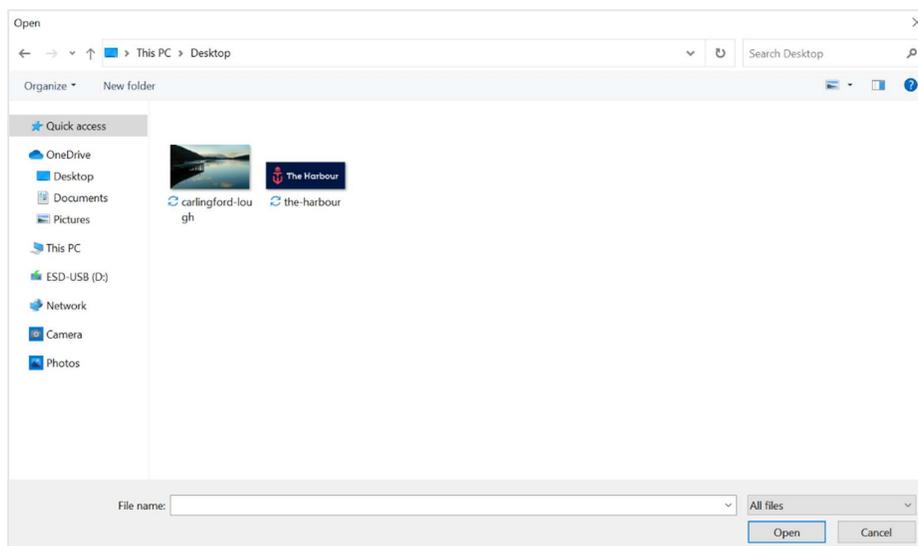
This function is available from the application settings. [See how to access application settings.](#)

Follow the instructions below to add a new company logo:

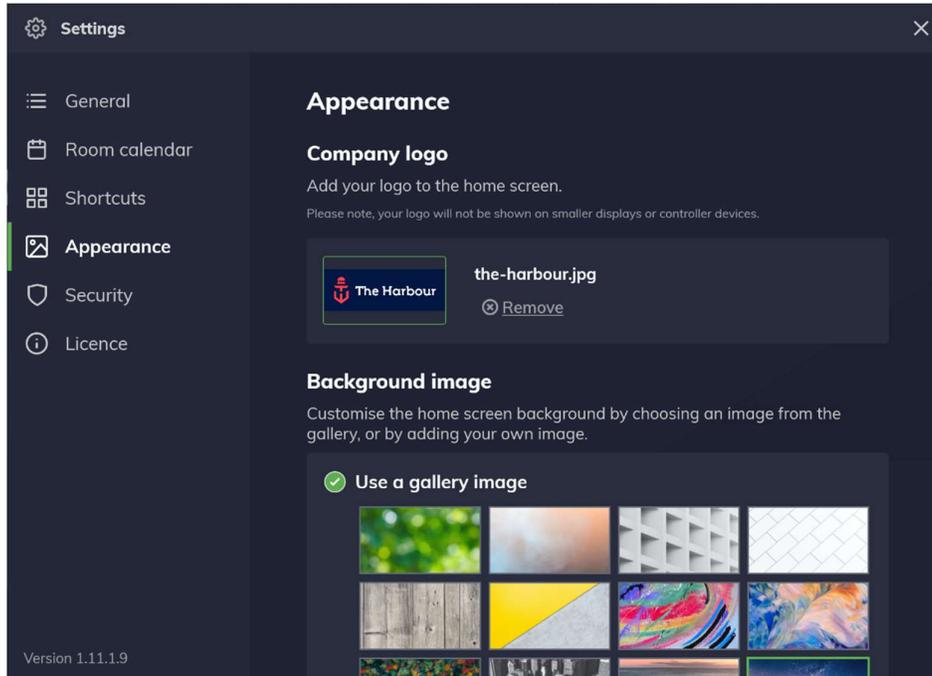
1. Go to the **Appearance** section of the application settings.
2. In the Appearance settings, under **Company logo**, press **Choose a logo** to open a system file browser.



3. In the file browser, choose a suitable image and press **Open**.



4. The file browser automatically closes, and you are returned to the application settings, where you will see a preview of your chosen image. Your chosen image is now set as the company logo, which appears on the top right of the Launcher home screen.



5. You may close the application settings. If you wish to change the company logo, press **Remove** and start again from step 2.

Home screen background

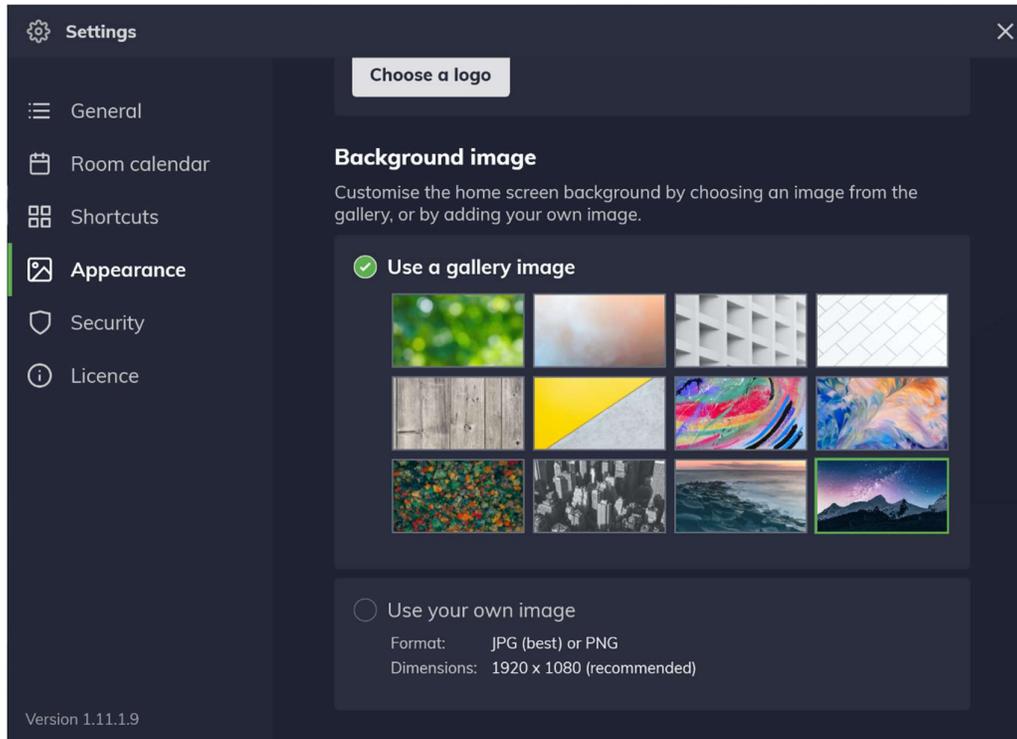
This function is available from the application settings. [See how to access application settings.](#)

Changing background using a gallery image

Follow the instructions below to change the home screen background using a gallery image:

1. Go to the **Appearance** section of the application settings.

2. In the Appearance settings under **Background image**, choose any gallery image by pressing once on any of the preview images from the list.



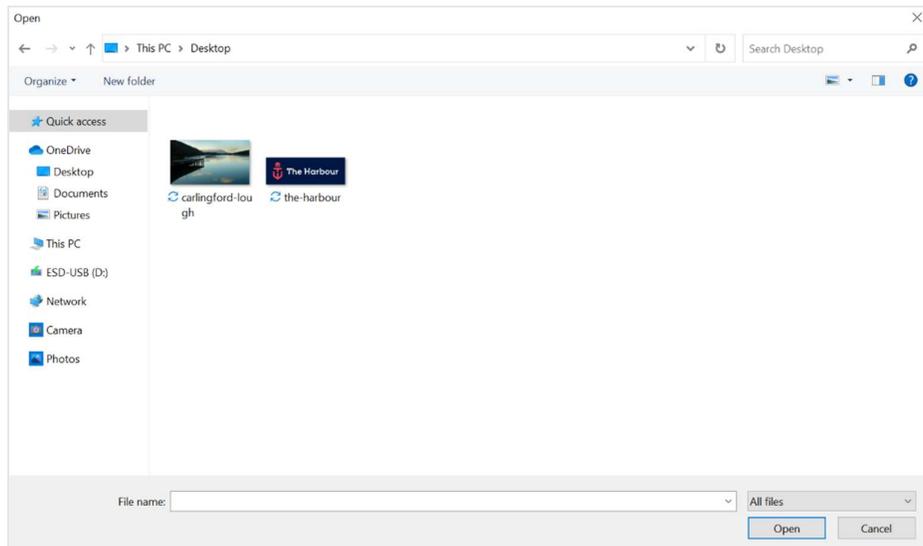
3. Your home screen background has changed based on your gallery image selection. You may close the application settings.

Changing background using a custom image

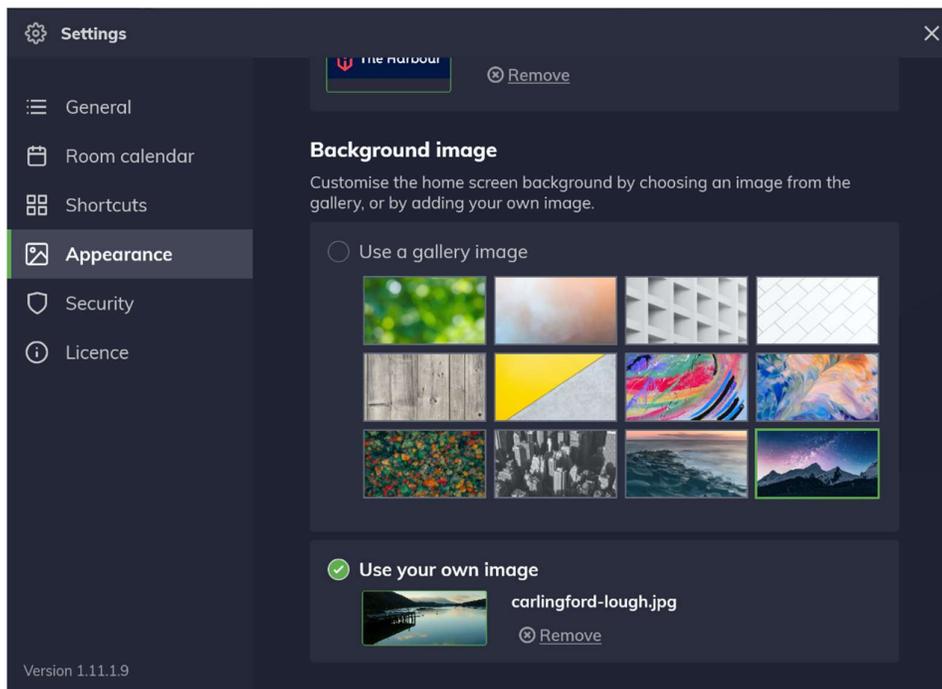
Follow the instructions below to change the home screen background using a custom image:

1. Go to the **Appearance** section of the application settings.
2. In the Appearance settings under **Background image**, press anywhere within the area labeled **Use your own image** to open a system file browser.

3. In the file browser, choose a suitable image and press **Open**.



4. The file browser automatically closes, and you are returned to the application settings, where you will see a preview of your chosen image. Your chosen image is now set as the home screen background.

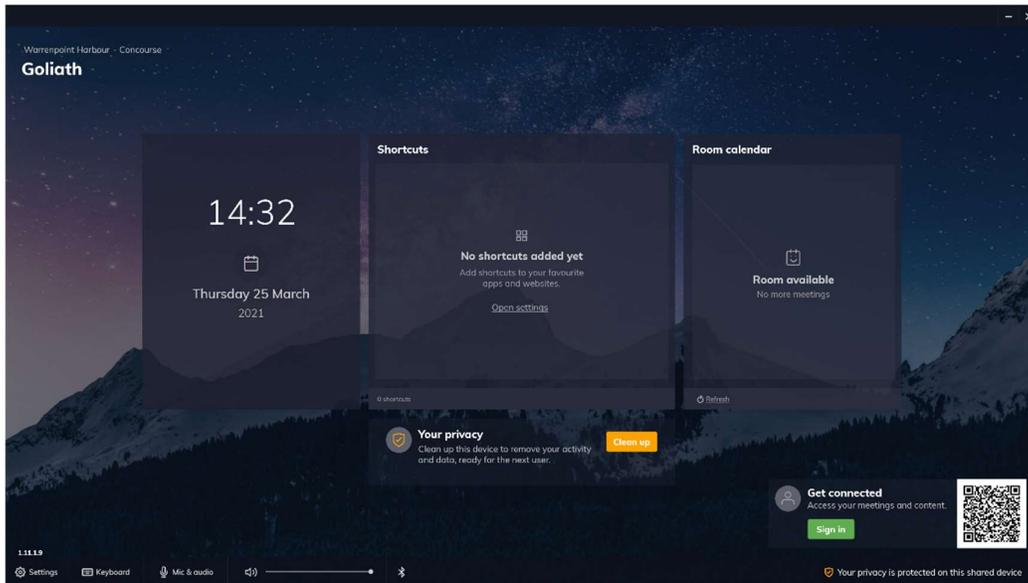


5. You may close the application settings. If you wish to change the company logo, press **Remove** and start again from step 2.

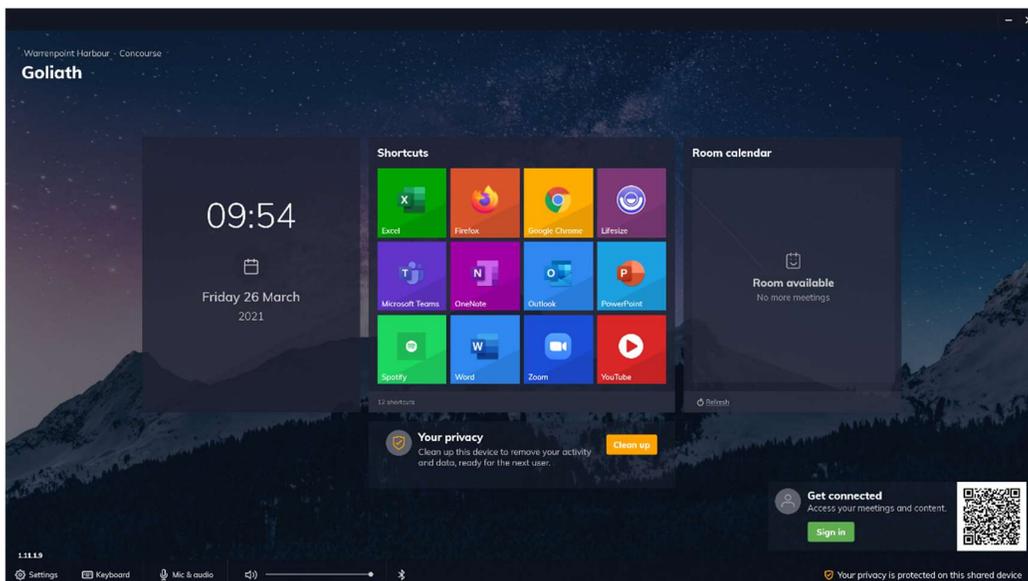
Managing shortcuts

Please ensure you have read the [pre-requisite information on application shortcuts](#) before you continue.

If you've just completed a first-time setup and you don't have any shortcuts set up, your home screen will look like this:



In the following subsections, we'll learn how to add, edit and remove web and application shortcuts. By the end of this section, meeting room users will be able to open shortcuts. Your home screen will then look something like the example home screen below.



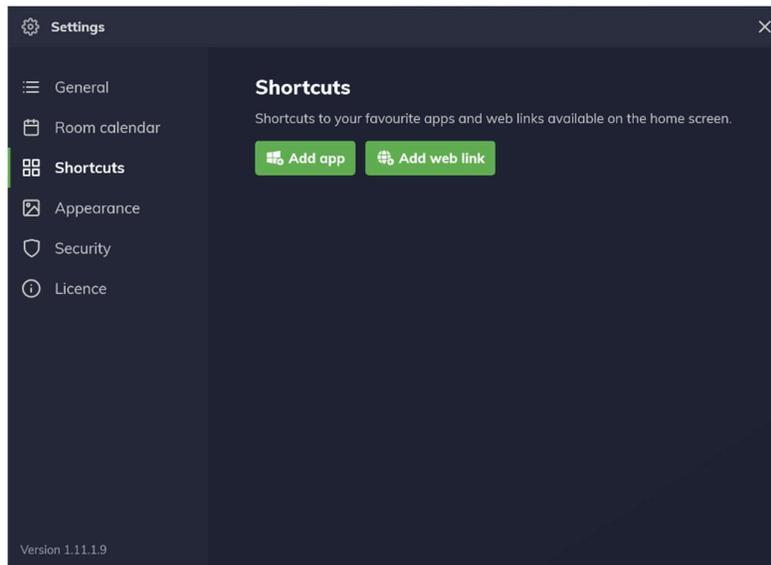
Adding shortcuts

This function is available from the application settings. [See how to access application settings.](#)

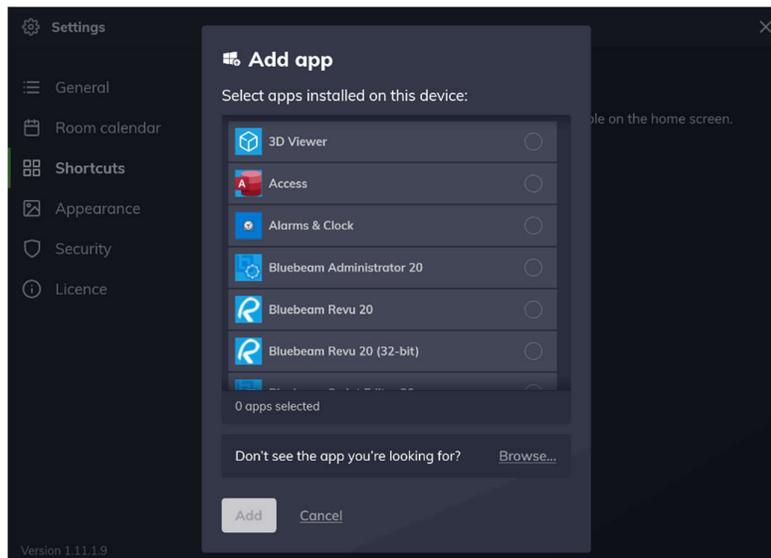
Add a new application shortcut

Follow the instructions below to add a new application shortcut:

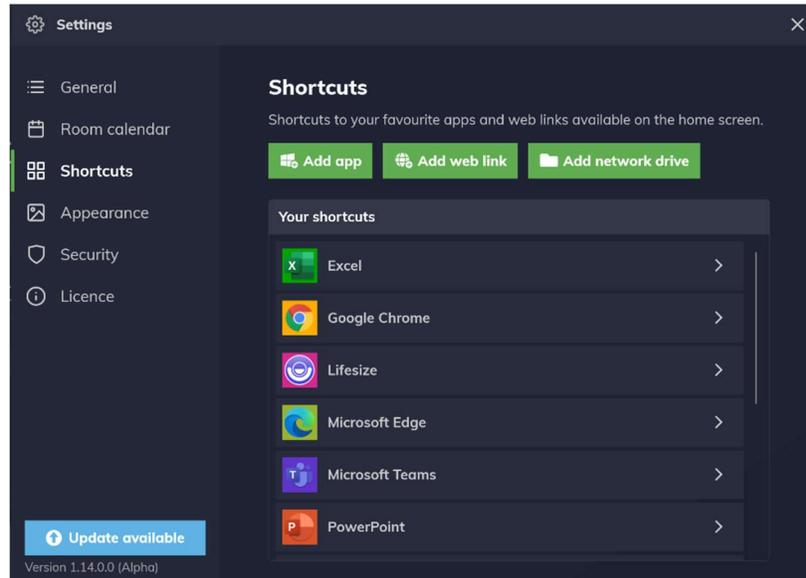
1. Go to the **Shortcuts** section of the application settings.
2. In the Shortcuts settings, press **Add app**.



3. A new window labeled **Add app** appears, and Launcher searches for applications on your system. A full list of applications appears when the search is complete.



4. Select any number of applications you wish to set up as shortcuts by tapping on individual list items and then press **Add**.
5. The window disappears, and you will return to the shortcut settings where your selected shortcuts are shown. Return to the home screen by closing the application settings.



6. On the home screen, you will now see your list of shortcuts.

Add a new application shortcut using file path

Some software makes use of shortcut executables to run their application. In such cases, users may experience issues when trying to start these applications via Launcher, as they may not have been set up correctly.

If you experience issues launching an application via app shortcuts in Launcher, please check that the application executable (.exe) added to Launcher is correct and not the shortcut executable.

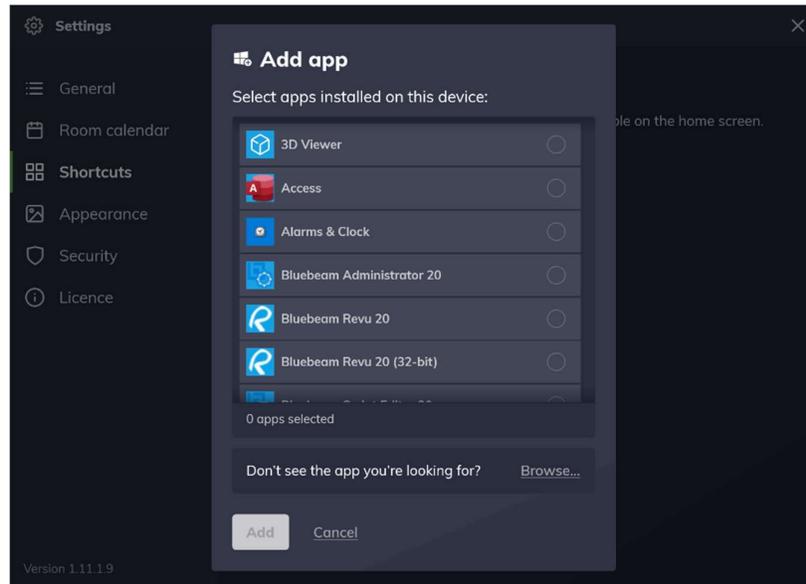
To make certain that the application is added correctly, follow these steps:

1. On your Windows system, outside of Launcher, access the application shortcut properties: Right-click or long-press (touch) on a desktop application shortcut and select **Properties**.
2. In the properties, find the correct application location under the **Shortcut > Open file location** to open a file explorer window with the application executable selected.
3. Right-click the application executable and select **Copy address as text**.



4. Open Launcher and go to the **Shortcuts** section of the application settings.
5. In the Shortcuts settings, press **Add app**.

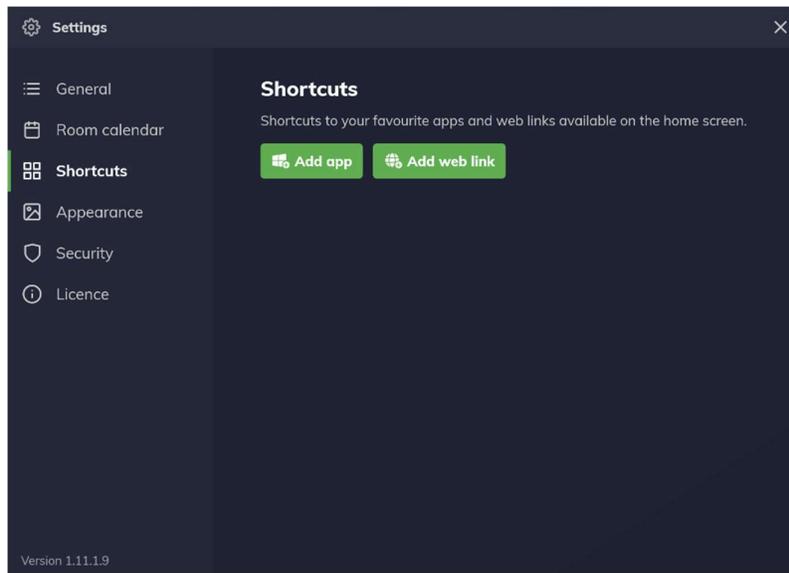
6. A new window labeled **Add app** appears. Press **Browse...** to open the Windows file explorer.



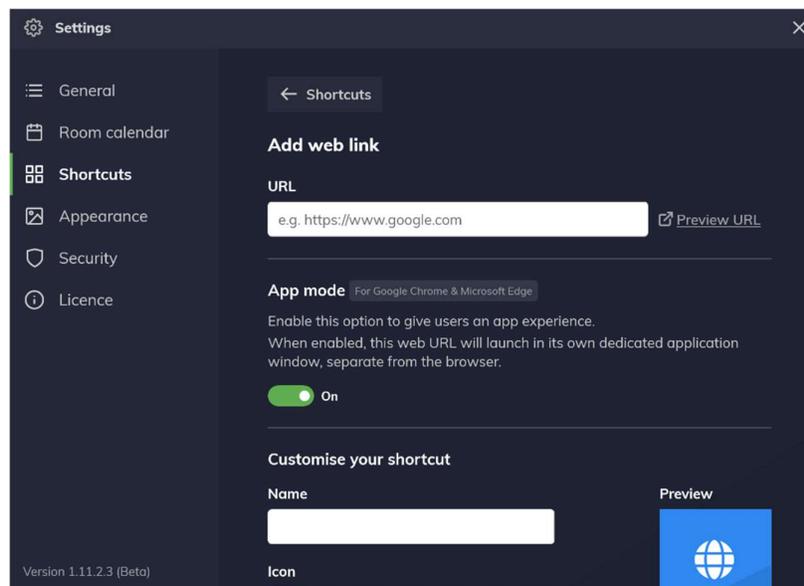
7. Right-click or long-press the path field, then:
 - a. Press **Paste** to paste the file address.
 - b. Press the right-facing arrow or the enter key on a keyboard to access the file address.
8. Select the application executable file (.exe) and press **Open**.
9. The application has been added to Launcher as a shortcut and appears on the home screen.

Add a new web shortcut

1. Go to the **Shortcuts** section of the application settings.
2. In the Shortcuts, settings press **Add web link**.



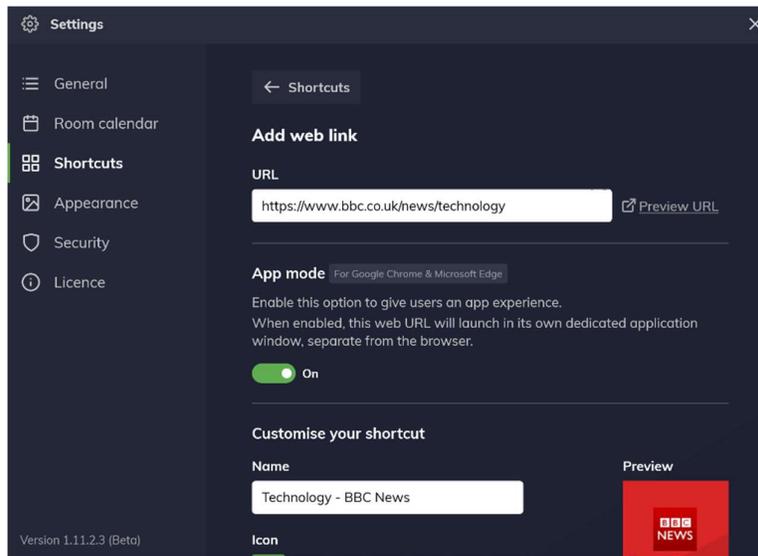
3. A new window labeled **Add web link** appears.



4. Under **URL**, type a valid URL. Note that you can preview the URL using the option labeled **Preview**. When a valid URL is entered, the name and icon of the shortcut are automatically generated based on the URL information.
5. Choose to turn App mode on or off. When App mode is enabled, the web shortcut will open in its own dedicated application window, separate

from the browser. This option is only available while Google Chrome or Microsoft Edge are set as the default browser.

6. If desired, change the name of the web shortcut by typing a new name in the appropriate field under **Name**.
7. If desired, change the web shortcut icon by choosing an alternative icon from the preset list under **Icon**.
8. If desired, change the background color of the web shortcut by choosing a color from the preset list under **Background color**.

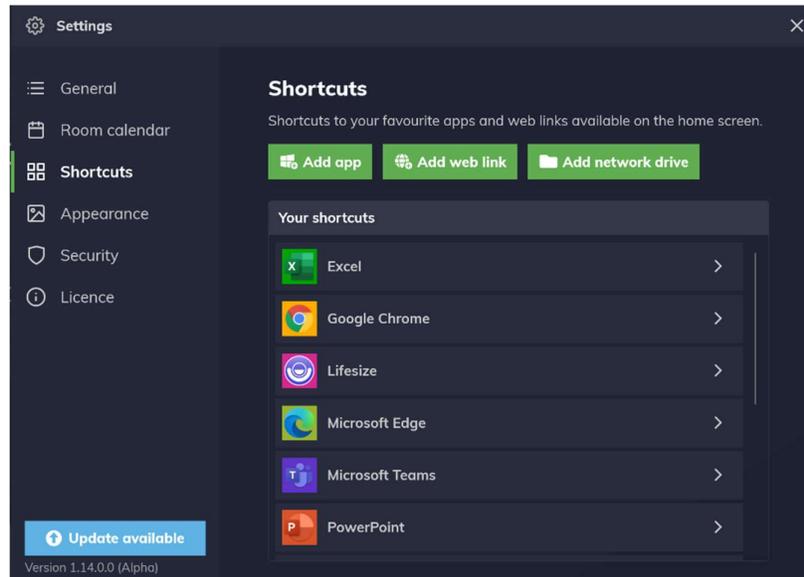


9. Check that you are satisfied with the web shortcut appearance using the preview, then press **Add** to finish. Your web shortcut is now available on your list of shortcuts in the shortcut settings and on the home screen.

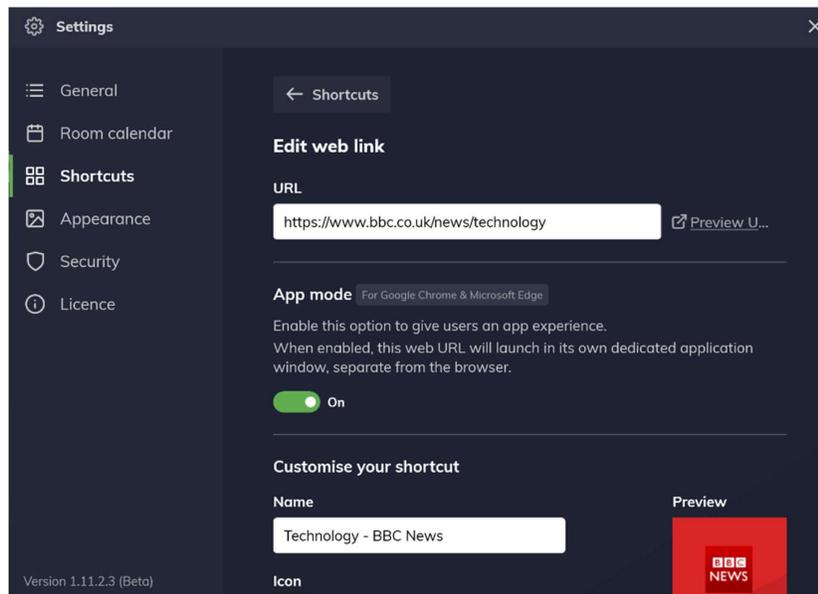
Editing shortcuts

Follow these instructions to edit your web and application shortcuts.

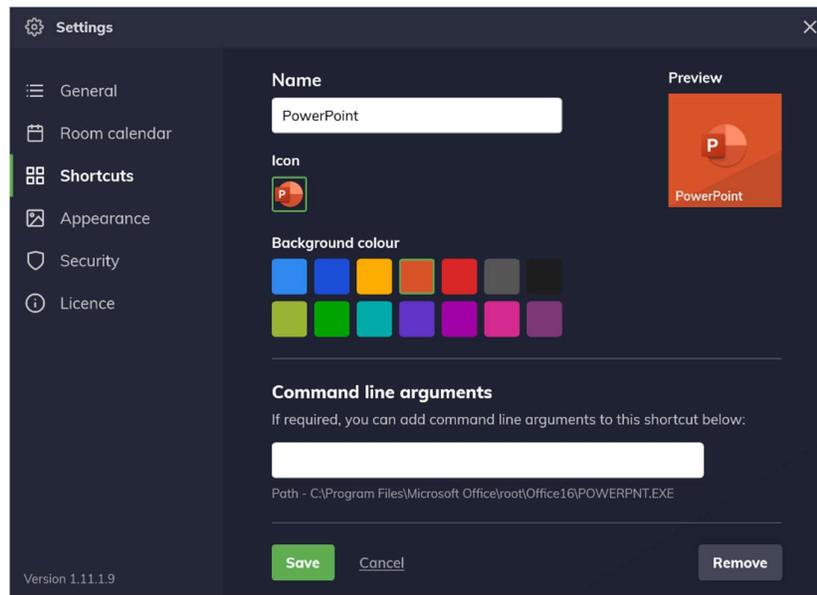
1. Go to the **Shortcuts** section of the application settings.
2. Choose a shortcut from your list of web and application shortcuts under **Your shortcuts**.



3. A new view appears, where you may change the shortcut parameters:
 - a. Editable web shortcut parameters: **URL**, **Name**, **Icon**, **Color**.



- b. Editable app shortcut parameters: **URL, Name, Icon, Background color, Command line arguments.**



4. When your changes are complete, press **Save** to apply your changes.

Command-line arguments

Command-line arguments is a function of application shortcuts that allows you to pass commands to the target application when it is launched.

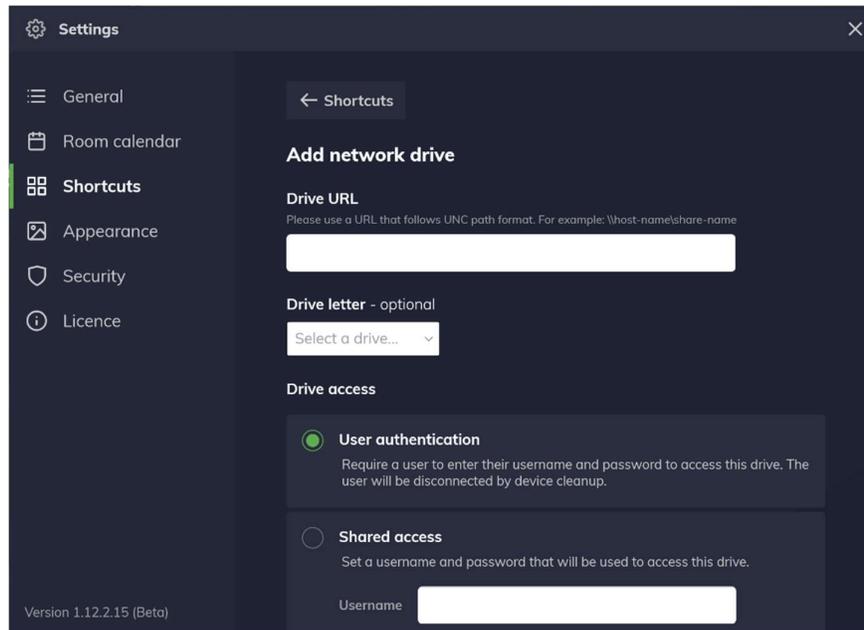
Any valid command-line argument can be added using this function. Follow these instructions to add a command-line argument to an application shortcut:

1. Go to the **Shortcuts** section of the application settings.
2. Choose an application shortcut from **Your shortcuts** to view the shortcut parameters.
3. Scroll down to **Command line arguments** and add your parameter to the input field, then press **Save**.
4. Your command-line argument has been applied; you may close the application settings.

Network drive shortcuts

This shortcuts type is very useful to those who wish to access content that is held on a network drive, during meetings.

1. Go to the **Shortcuts** section of the application settings.
2. In the Shortcuts, settings press **Add network drive**.
3. A new window labeled **Add network drive** appears.



4. Under **Drive URL**, type a valid drive URL (see [UNC path format](#)).
5. Choose to drive letter from the list of available letters.
6. Next, choose which method of authentication you wish to proceed with:
 - a. Choose **User authentication** to require a username and password every time a user wishes to access the network drive.
 - b. Choose **Shared access** to allow any user to access the network drive without entering a username and password. For this option, you must enter a username and password, which are securely stored on the system.
7. Enter a username for the network drive under **Name**.
8. If desired, change the background color of the network drive shortcut by choosing a color from the preset list under **Background color**.
9. Press **Add** to finish. Your network drive shortcut is now available on your list of shortcuts in the shortcut settings and on the home screen.

Updating Launcher

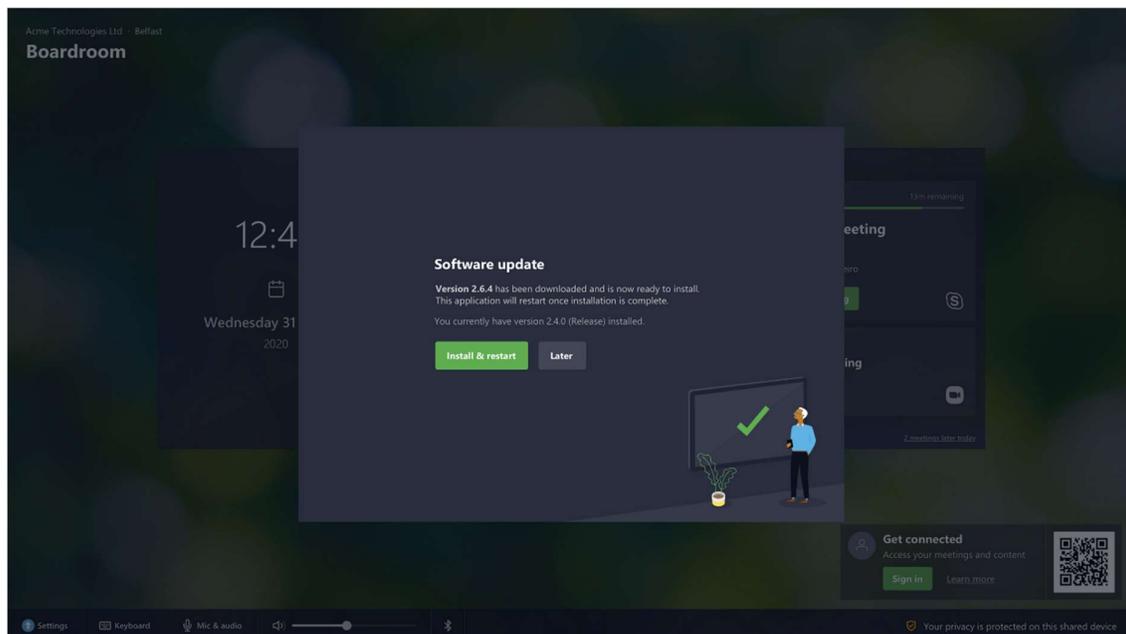
This function is available from within the application settings. [See how to access application settings.](#)

Launcher receives regular updates that introduce new features and functions while also improving the application through routine maintenance of the software and fixes to common or critical issues.

It is strongly recommended to update Launcher regularly to enjoy the best possible experience that the software has to offer.

Updates are carried out 'over-the-air,' meaning that the application will download the update using the internet. When the application is up to date, the version number of the application will be displayed in the settings navigation, to the bottom left of the panel.

When an update is available, a notification appears on the settings button on the home screen. Opening the application settings while an update is available will show a message and prompt you to Install & restart:



This process will first install the update and then restart the application with the new version installed.

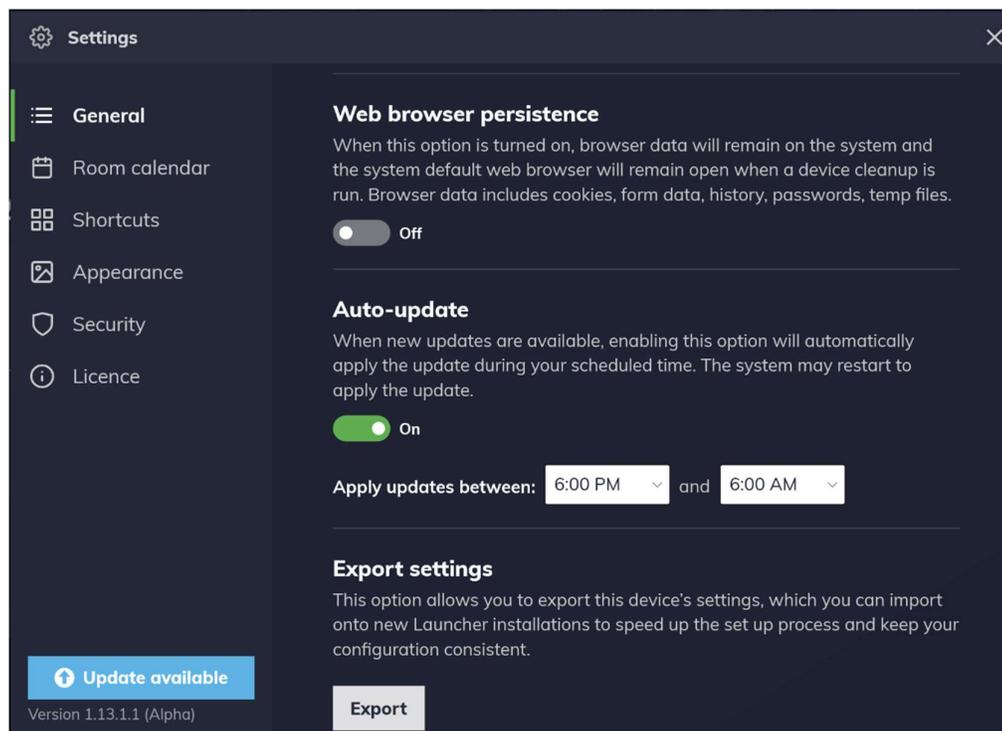
Auto-updates

This function is available from the application settings. [See how to access application settings.](#)

An auto-update function is available within Launcher, allowing you to set a time window in which updates can be applied, causing minimal disruption.

Follow these steps to set up auto-updates:

1. Go to the General section of the applications settings.
2. Under Auto-updates, press the toggle option.
3. When the toggle option is turned On, you may set a time window of your choosing, by selecting times from the available list, as illustrated below.



4. The application will now update automatically when a new version is available.

Securing the device

In this section, we explore additional built-in functions that keep end-user information safe and secure the Windows system. Here is an overview of what we'll cover:

- Basic Cleanup profile
- Custom Cleanup profile
- Kiosk mode
- Calendar event privacy

Basic Cleanup profile

This profile is best if your organisation has basic security requirements. With this profile, you can choose [when the Cleanup should trigger](#) but you won't have control over what the Cleanup does.

How to set the Basic Cleanup profile

There are two areas in which you can set the Basic Cleanup profile:

1. During first time set up.
2. From the application settings, under **Security > Configure Cleanup**

Some other considerations when switching profiles:

- Switching to the Basic Cleanup will require the application to restart.
- A PIN is required to restart the application.
- If using the Custom Cleanup profile, its configuration will not be deleted when switching to the Basic Cleanup profile.

How the Basic Cleanup profile works

The Basic Cleanup profile runs under a temporary Windows user when a Launcher session is started, and it is deleted when a Cleanup is triggered.

When a temporary user is deleted:

- Any application running under the temporary user will automatically close – please note certain exceptions like Microsoft Teams.
- Data generated by applications is removed from the system (i.e. web browsing history, files saved to temporary user directories, cache, etc.)

Please note that using a temporary user to operate system applications may introduce user management limitations and limitations to third-party application behaviour.

Custom Cleanup profile

This profile is best if your organisation has moderate or strict security policies. With this profile you can decide when the Cleanup should trigger and more importantly what the Cleanup should do.

How to set the Custom Cleanup profile

There are two areas in which you can set the Custom Cleanup profile:

3. During first time set up.
4. From the application settings, under **Security > Configure Cleanup**

Some other considerations when switching profiles:

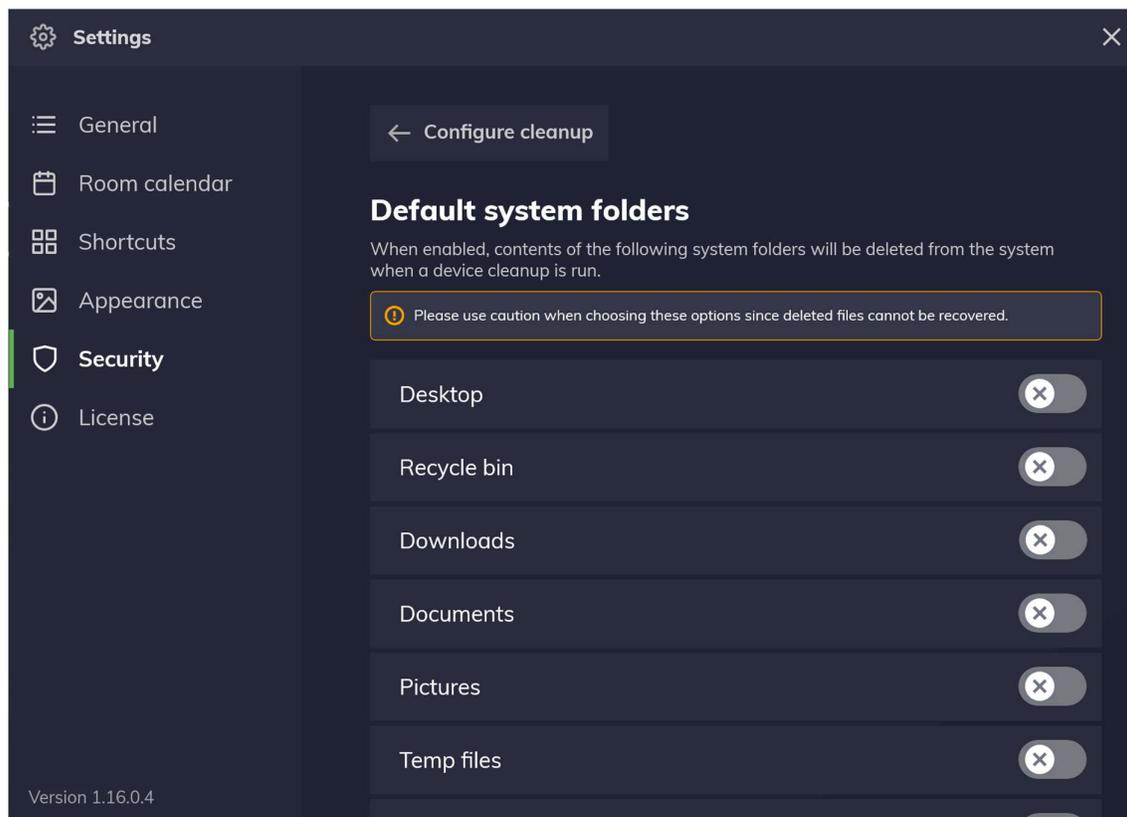
- Switching to the Custom Cleanup will require the application to restart.
- A PIN is required to restart the application.
- The configuration of your Custom Cleanup profile will not be deleted when switching to the Basic Cleanup profile.

How the Custom Cleanup works

When a Cleanup is triggered, your Custom Cleanup configuration will be executed. Your configuration is based on the following functions:

System folders to empty

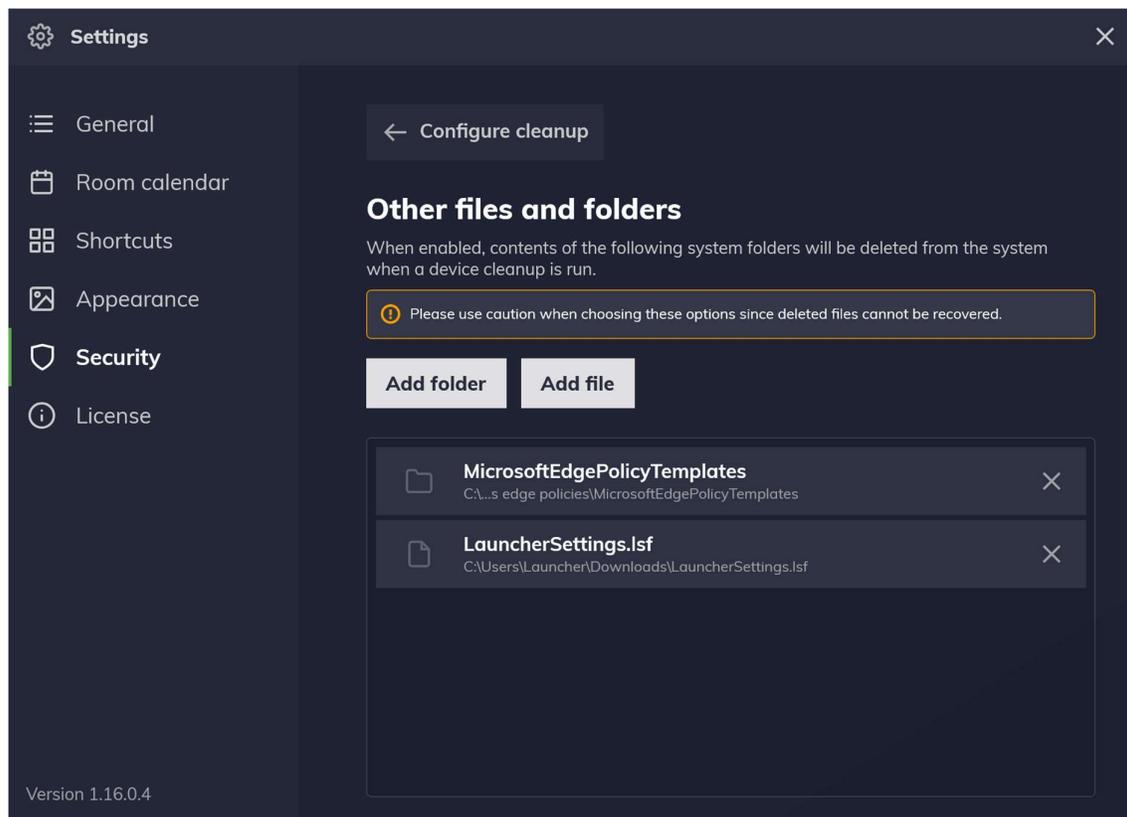
This option lets you choose which system folders to empty when a Cleanup is triggered. To do this, go to **Security > Configure Cleanup > Default system folders** and toggle folders of your choice, which includes the Downloads, Documents, Desktop and more, as illustrated below.



Other files and folders

This option allows you to choose a folder or a file from the system to delete when the Cleanup is triggered. To do this:

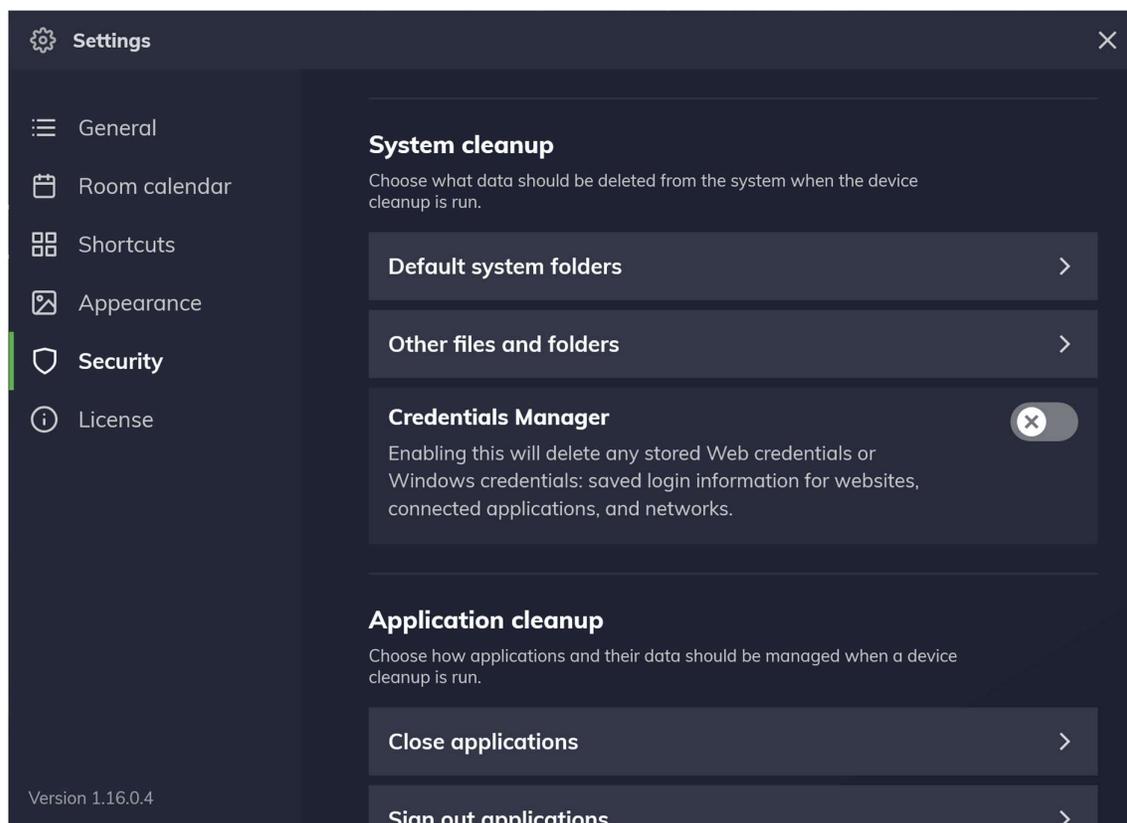
1. Go to the application settings under **Security > Configure Cleanup > Other files and folders**
2. Choose the **Add folder** or **Add file** option to show the system file picker.
3. Choose your folder or file, the confirm.
4. Your selected files and folders will appear on the list as illustrated below.
5. Next time a Cleanup is run, that file or folder will be removed.



Credentials manager

The Credentials manager stores Windows and web credentials for signing in to websites, connected applications and networks. With the Custom Cleanup profile, you have the option to delete any stored credentials from the system. To do this:

1. Go to the application settings under **Security > Configure Cleanup**
2. Here, you will see a toggle option labelled **Credentials Manager**, as is illustrated below.
3. When this option is on, any stored Web or Windows credentials will be deleted from the system when a Cleanup is triggered.



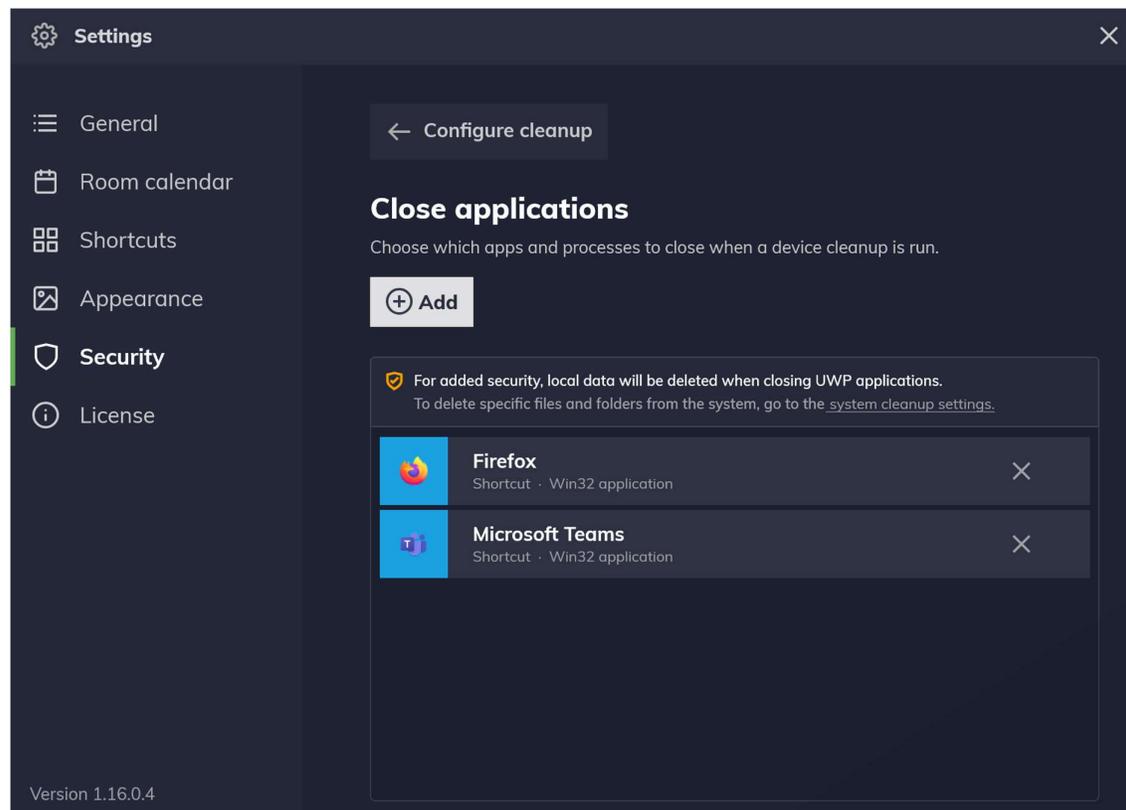
Close applications

This Cleanup function lets you choose applications that should close when a Cleanup is run. There are two types of applications on the system, which should be considered here:

- Win32 applications – When closing a Win32 application, any local data generated by the application during the session will not be removed from the system. Use the **Other files and folders** Cleanup function to target specific data generated by these applications.
- UWP applications – When closing a UWP application, all local data generated by that application is automatically removed from the system.

To choose applications to close when a Cleanup is triggered:

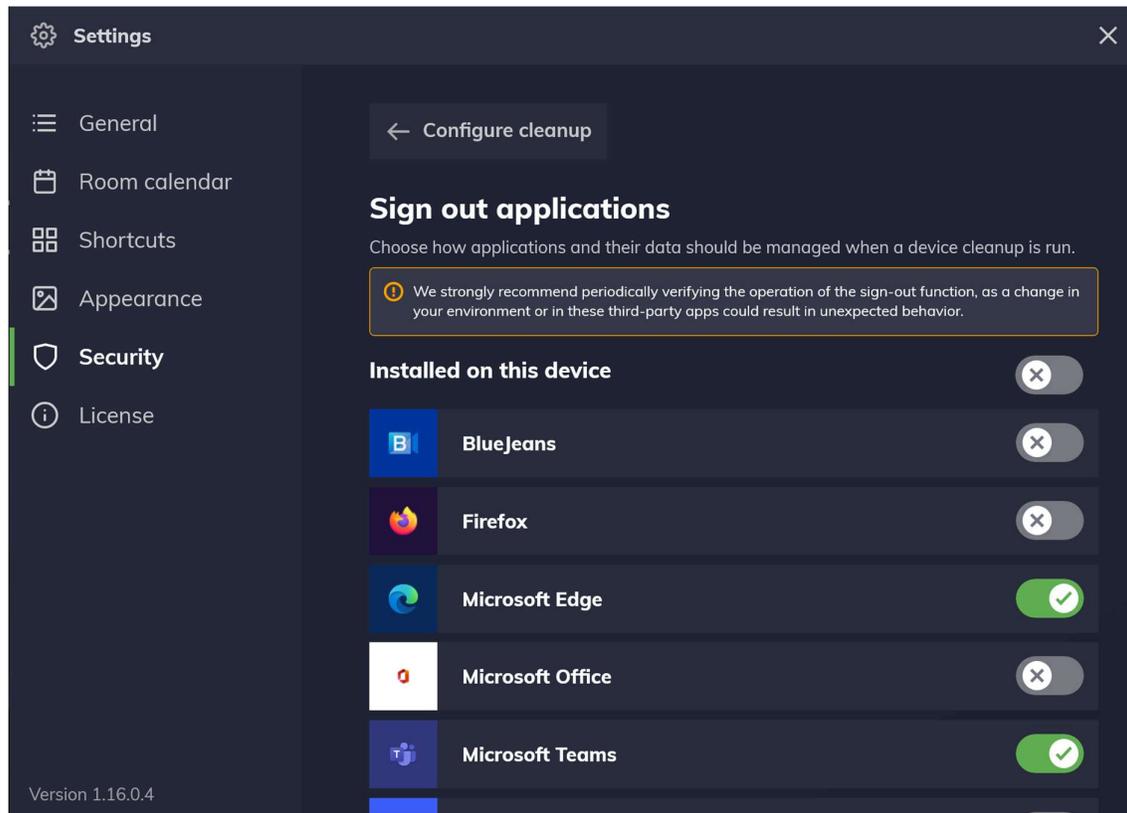
1. Go to the application settings under **Security > Configure Cleanup > Close applications**.
2. Press **Add** to show a list of applications found on the system.
3. Choose one or several applications from the list and add them.
4. These applications will appear on the list and be closed anytime a Cleanup is triggered.



Sign out applications

Signing out applications can be crucial to maintaining privacy on a shared system. Launcher provides a function to automate the signing out of applications when a Cleanup is triggered.

To do this, go to application settings, under **Security > Configure Cleanup > Sign out applications** and toggle applications of your choice, as illustrated below.



This option is available for the following applications: Google Chrome, Microsoft Edge, Bluejeans, Firefox, GoToMeeting, Microsoft Office, Microsoft Teams, Microsoft Whiteboard, Microsoft OneDrive, Starleaf, Webex, Zoom.

Cleanup triggers

In this section we'll cover the two primary ways to trigger a Cleanup:

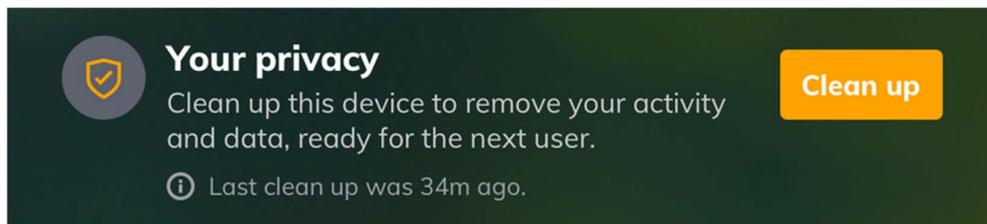
1. Manual Cleanup
2. Automatic Cleanup

Triggering manual clean up

The manual Cleanup function is available from the Launcher home screen and is available to anyone interacting with the application.

The process of triggering a manual Cleanup is straightforward:

1. While on the home screen, press the button towards the centre of the screen labeled **Clean up**.



2. The Cleanup operation will begin, and after a brief moment a notification appears to notify you that the Cleanup operation is complete.
3. The device is now secured according to the device's Cleanup configuration as set by the IT Administrator.

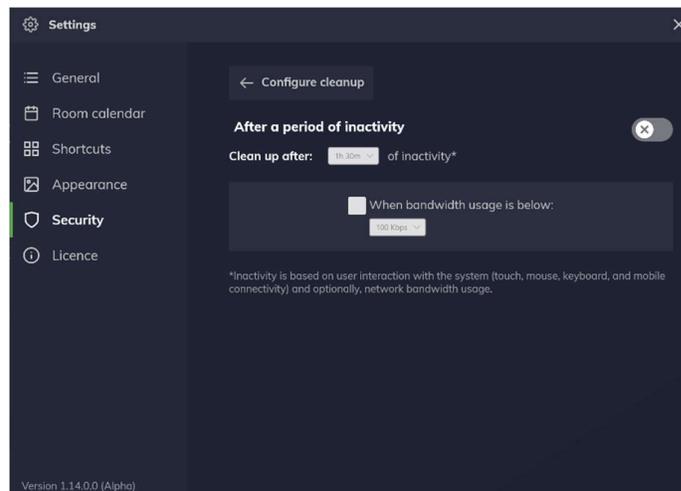
Configuring Automatic Cleanup triggers

This function is available from the application settings. [See how to access application settings.](#)

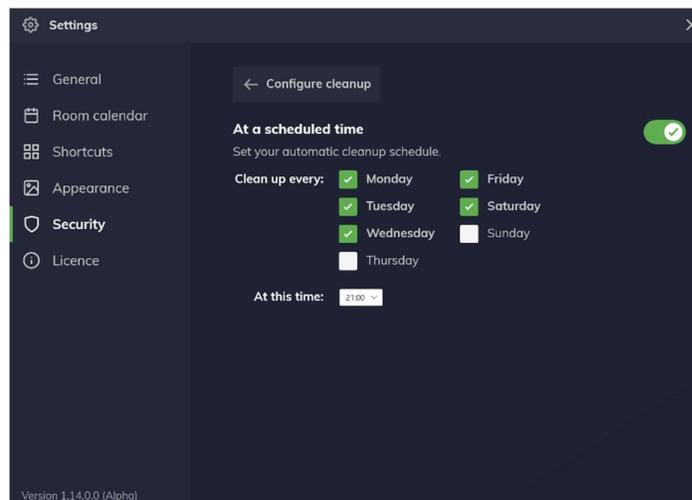
The Automatic Cleanup function can be configured to trigger based on a set of parameters found in the Launcher security settings.

Follow the instructions below to configure automatic Cleanup options:

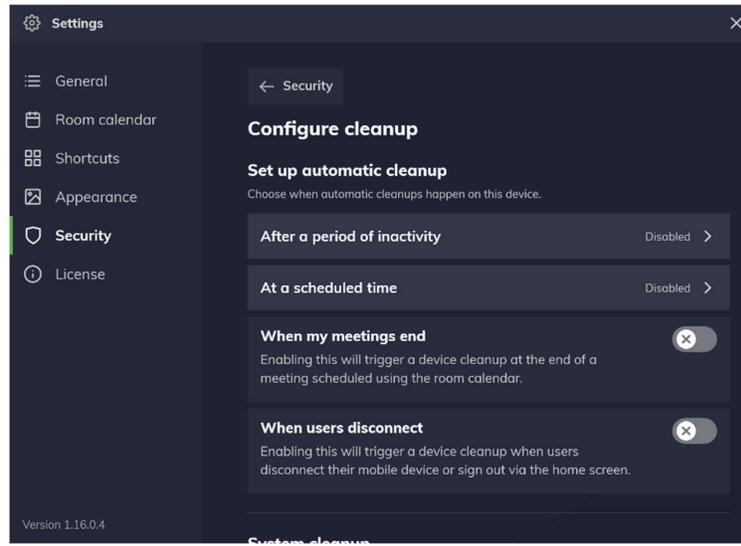
1. Go to the **Security** > Configure Cleanup
2. Here, you may configure the Automatic Cleanup triggers as follows:
 - a. **After a period of inactivity** can be toggled **On** or **Off**. The period of inactivity and bandwidth usage (optional) can be set here.



- b. **At a scheduled time** can be toggled **On** or **Off**. The time and day(s) of the week can be set here.



- c. **When my meetings end** can be toggled **On** or **Off**. This triggers the Cleanup operation when a scheduled meeting has ended.
- d. **When users disconnect** can be toggled **On** or **Off**. This triggers the Cleanup operation when a user disconnects their Microsoft account from the application. Please note that this option is always enabled when using the Basic Cleanup profile.



3. When you are finished, you may close the application settings with your Automatic Cleanup configured.

Note: An alert will appear one minute before the Automatic Cleanup trigger is executed. Any user may **Confirm** or **Cancel** the Automatic Cleanup.

Kiosk Mode

This function is available from the application settings. [See how to access application settings.](#)

Windows systems are protected and made more secure thanks to Kiosk Mode. When enabled, Kiosk Mode will:

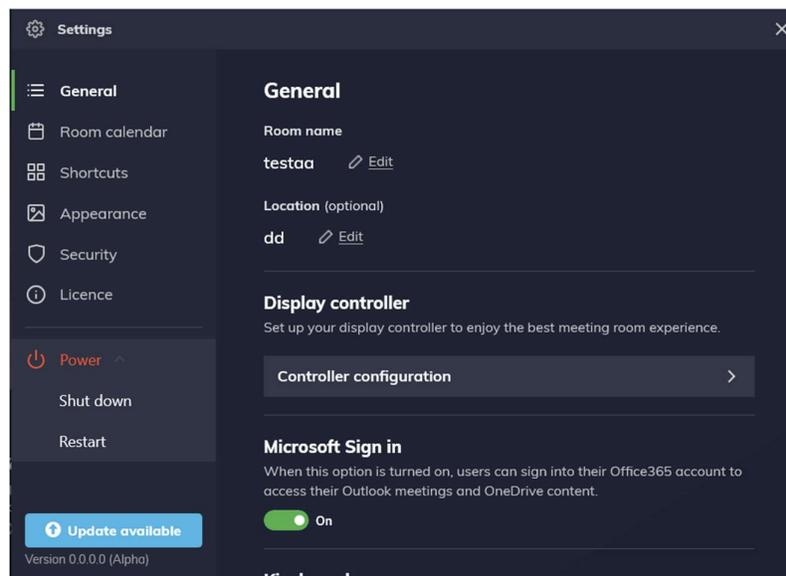
- Open Launcher in full screen when the device starts up.
- Restrict access to the Windows desktop.
- Disable Windows keyboard shortcuts and touch gestures that would allow users to access the system.

To enable or disable Kiosk Mode, please follow these instructions:

1. Go to the **Security** section of the application settings.
2. Under **Kiosk Mode**, press the toggle option to show a confirmation alert.
3. On the confirmation alert, press **Enable Kiosk** or **Disable Kiosk** depending on your configuration. Note that Launcher will automatically restart upon confirmation.
4. If you have just enabled Kiosk Mode, your Windows device will automatically run Launcher when booting up.

Shut down and restart

When Kiosk mode is enabled, you may shut down or restart the device by accessing the application settings. These are available in the left-hand navigation menu as the last item on the list, as shown below:



Calendar event privacy

This function is available from the application settings. [See how to access application settings.](#)

Depending on the strictness of your company's security measures, you may wish to show or hide meeting room calendar event titles. You may toggle this option on or off as follows:

1. Go to the **Security** section of the application settings.
2. Under **Calendar event privacy**, press the toggle option.
3. If you have just disabled this option, your event title will be shown.
Alternatively, if you've enabled this option, your event title will be hidden.
This option takes effect immediately.

Using Launcher

This section covers how meeting users can interact with Launcher to improve their experience within the meeting room space.

For meeting users, we will dive into everyday tasks when using Launcher on Windows and on the mobile app. Here's the breakdown:

- Launching shortcuts
- Using the mobile app
- Launching calls
- Accessing Microsoft 365
- Running a device clean up

Using the mobile app

Launcher comes with a mobile application. This allows users to simplify their meeting room experience thanks to proximity detection and one-touch call launching capabilities.

Setting up the mobile app

To get the mobile application, search for **DisplayNote Launcher** in the app store or visit the [iOS App Store](#) or [Google Play Store](#) to download the app directly.

Alternatively, you may scan the QR code on a Launcher enabled Windows device to be directed to the relevant app store for your mobile device.

Follow these steps once the app is downloaded and installed:

1. Set background activity preference:
 - a. **Enable** to take advantage of the app's proximity detection by allowing nearby Launcher devices to be discovered while the app is running in the background.
 - b. **Disable** to shut off the app's ability to detect nearby Launcher devices while the app is in the background.
2. Next, press **Sign in with Microsoft** and follow instructions to authenticate your Microsoft 365 credentials.
3. Set your location services preference by pressing:
 - a. **Allow only while using the app** if you wish to allow the mobile app to find nearby Launcher enabled Windows devices using proximity detection (via Bluetooth).
 - b. **Deny** if you do not wish to use the mobile app proximity detection to find nearby Launcher enabled Windows devices using proximity detection (via Bluetooth).
4. When you have arrived on the mobile app home screen labeled **Discover**, set your camera permissions by pressing:
 - a. **Allow** if you wish to use the QR code function as a means of connecting to a Launcher enabled Windows device.
 - b. **Deny** if you do not wish to use the QR code function as a means of connecting to a Launcher enabled Windows device.
5. The mobile app is now fully set up, ready to connect to nearby Launcher enabled Windows devices.

Connecting to Launcher

The mobile app allows you to connect to Launcher devices wirelessly to launch calls from your mobile and wirelessly sign in to Microsoft 365 on the main display.

Connecting to Launcher is achieved in one of two ways:

- Via Bluetooth Low Energy (Bluetooth 4.0 and above)
- Via QR Code

When connected to a Launcher enabled Windows device:

- You are signed into Microsoft 365 on the main display, where you may access your Microsoft OneDrive content and Outlook Calendar events.
- You may view your Outlook Calendar events on your mobile device and launch these on the main display wirelessly.

Connecting via Bluetooth

This function is only available if you have allowed location services permissions. [See how to set up the mobile app for proximity detection.](#)

Follow these simple steps to connect to Launcher using Bluetooth:

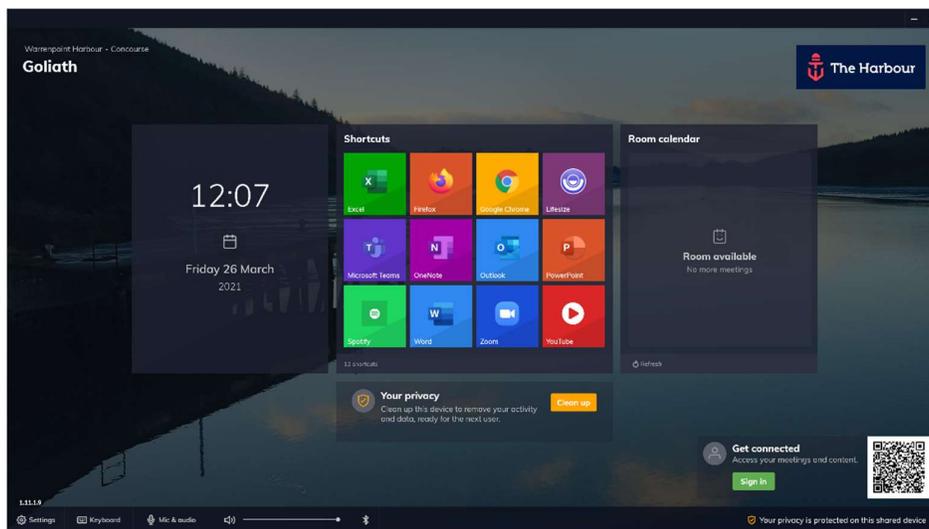
1. Ensure your mobile device Bluetooth setting is **On**. This is found within your phone's settings, under **Bluetooth**.
2. Ensure the Launcher device is Bluetooth-enabled and has its Bluetooth setting turned on. You can check the Bluetooth status by pressing **Sign in** on the Launcher home screen and looking for the status that reads **Bluetooth is enabled on this device**.
3. Ensure that you are in proximity of a Launcher enabled Windows device. Then, on your mobile device, open the **Launcher** app and sign in to Microsoft if prompted to do so.
4. The mobile app automatically starts scanning the area for nearby Launcher devices. Any nearby devices appear on a list.
5. Select a device from the list to establish a connection via Bluetooth.
6. If successful, you are now connected to Launcher.

Connecting via QR code

This function is only available if you have allowed relevant camera permissions. [See how to set up the mobile app for QR scanner function.](#)

Follow these simple steps to connect to Launcher using the QR scanner:

1. Firstly, ensure that the Launcher device that you wish to connect to is available. To check, go to your Launcher enabled Windows device and ensure that Launcher is open and on the home screen. If no one is signed in, a QR code should be available to the bottom right corner of the interface, as illustrated below.



2. Once you have identified the QR code on the Launcher enabled Windows device, open the **Launcher** app on your mobile.
3. While on the **Discover** screen, press **Connect with QR code** at the bottom of the screen.
4. The mobile app's QR scanner opens. Go to the Launcher enabled Windows device and scan the QR code you identified in step 1.
5. If the scan is successful, you are now connected to Launcher.

Disconnecting from Launcher

To disconnect from Launcher:

- Press the exit button to the top right of the mobile app interface.
- Press **Sign out** to the bottom right of the Launcher home screen
- Note that disconnecting may also trigger a Cleanup.

Launching calls via mobile

This section assumes that you are already connected to a Launcher device.

[See how to connect to Launcher.](#)

While connected to Launcher, your mobile app will display your Outlook calendar events on the screen labeled **Meetings**.

While on the **Meetings** screen, you may launch a call by following these steps:

1. Press **Launch on screen**. You can find this as follows:
 - a. If your next meeting has been set up with a video conferencing tool such as Teams, Zoom, or others, you will see a button labeled **Launch on screen**.
 - b. If you have other meetings during the day, you may press on the meeting item on the list to view meeting details where a button labeled **Launch on screen** can be found.
2. If your call is scheduled for later in the day, you may be prompted to confirm that you wish to launch your call ahead of time. If this is the case and you want to continue, simply press **Launch now**. Otherwise, skip to the next step.
3. Your call will automatically launch on the Launcher display.

Using Launcher Windows

The Launcher Windows application improves the meeting room experience by making everyday tasks such as launching calls and interacting with applications intuitive and straightforward.

In this section, we'll cover what it means to interact with Launcher while using a meeting space through the following topics:

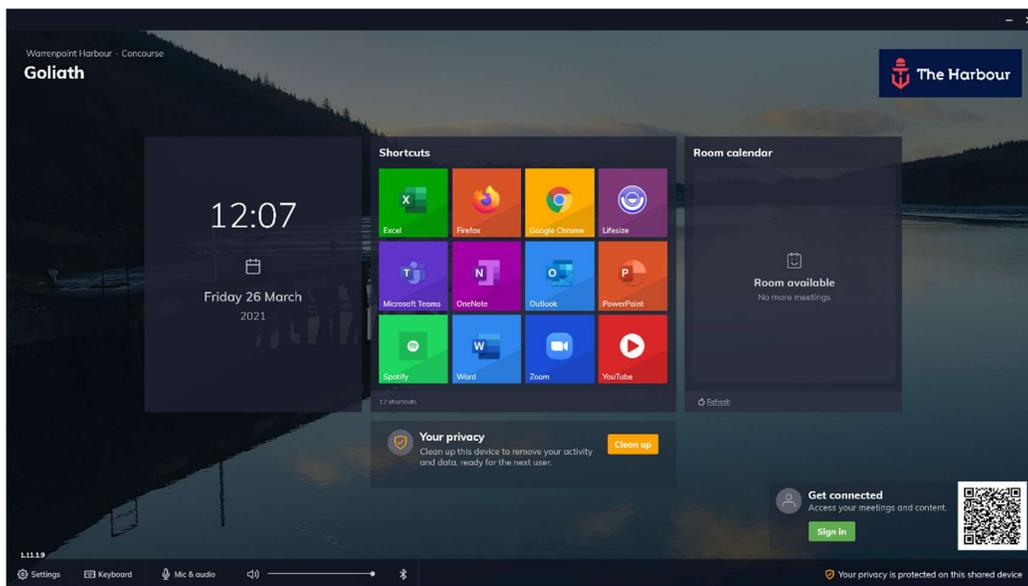
- Launching shortcuts
- Microsoft functions
- Launching calls
- Running a device clean up

Launching shortcuts

Shortcuts – configured and added to the Launcher home screen via the application settings – allow meeting room users to launch applications and web links with one touch.

With Launcher, the process of launching an application or a web link within a meeting space - unlike traditional Windows desktop environments – is streamlined, as is illustrated in the instructions below:

1. On the Launcher home screen, press any of the shortcuts available in the grid, as illustrated in our example home screen below:



2. The application or web link is launched and opens in full screen.
3. To return to the Launcher home screen, press the home button to the left side of the screen, represented by an icon of a house:



Microsoft 365 functions

Microsoft 365 users can sign in using their Microsoft credentials to access their calendar items and OneDrive files via Launcher.

In this section, we'll look at ways you can interact with Launcher and Microsoft services to simplify your meeting room experience.

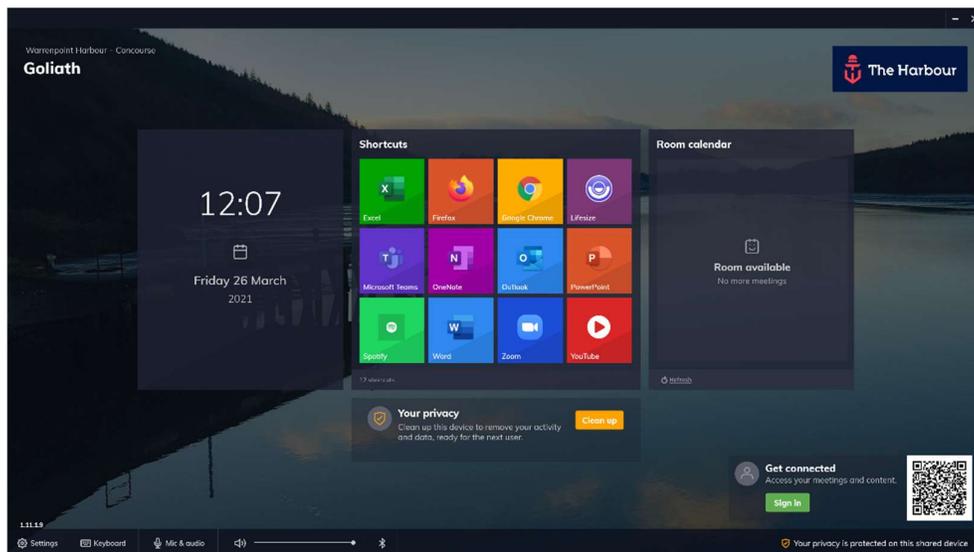
Connecting to Launcher on Windows

There are two methods for accessing Microsoft 365 content:

- By signing manually in via the Launcher interface.
- By signing in wirelessly via the mobile application. [See how to get set up with the mobile app.](#)

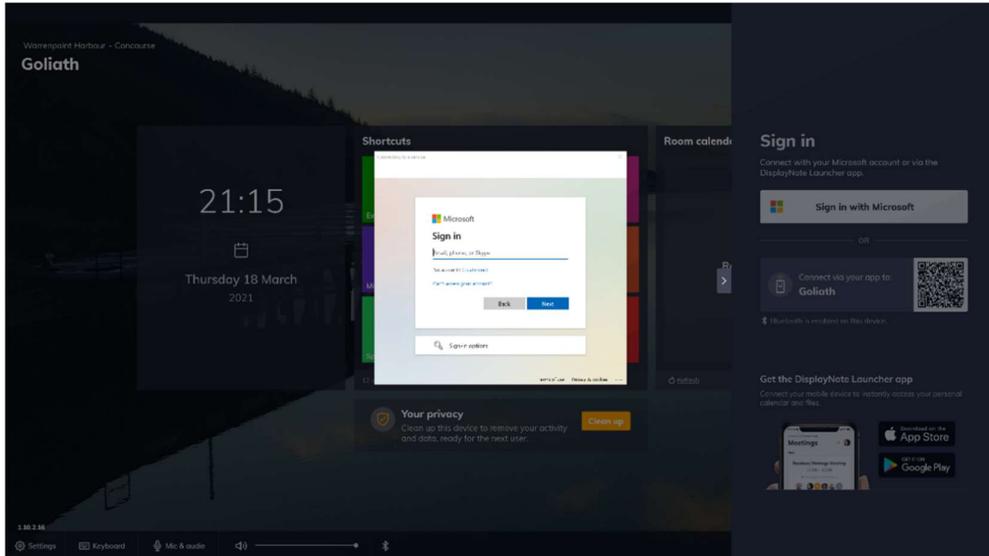
This section covers how you can connect by signing in manually via the Launcher interface. To do this, follow these simple steps:

1. On the Launcher, home screen press **Sign in**, as illustrated in the example home screen below.

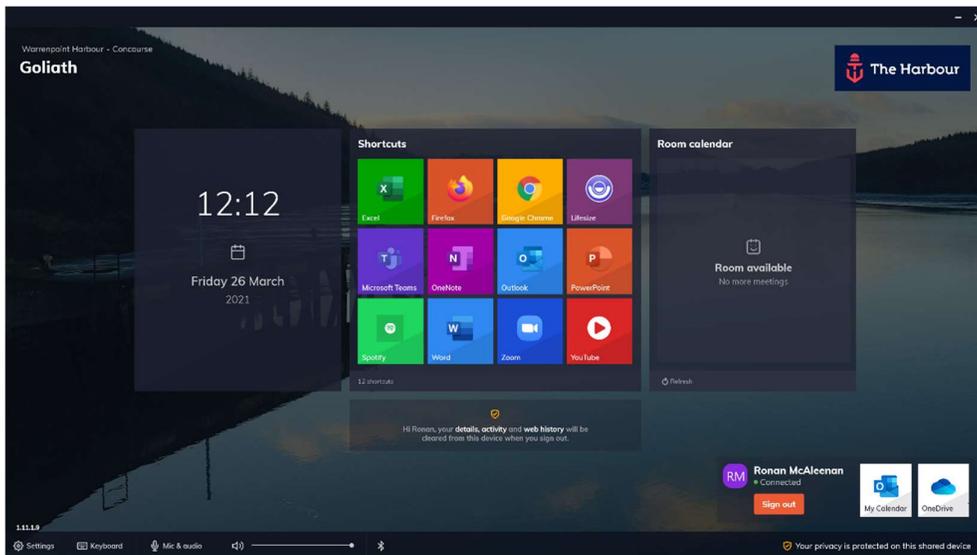


2. The sign-in panel appears. Press **Sign in with Microsoft**.

3. A Microsoft authentication browser window appears to verify your Microsoft 365 account details. Follow instructions by entering the email address and password to complete the authentication.



4. When your Microsoft 365 account has been authenticated, you are returned to the Launcher home screen, and you are now signed in. From here, you may access your Microsoft 365 calendar and OneDrive.

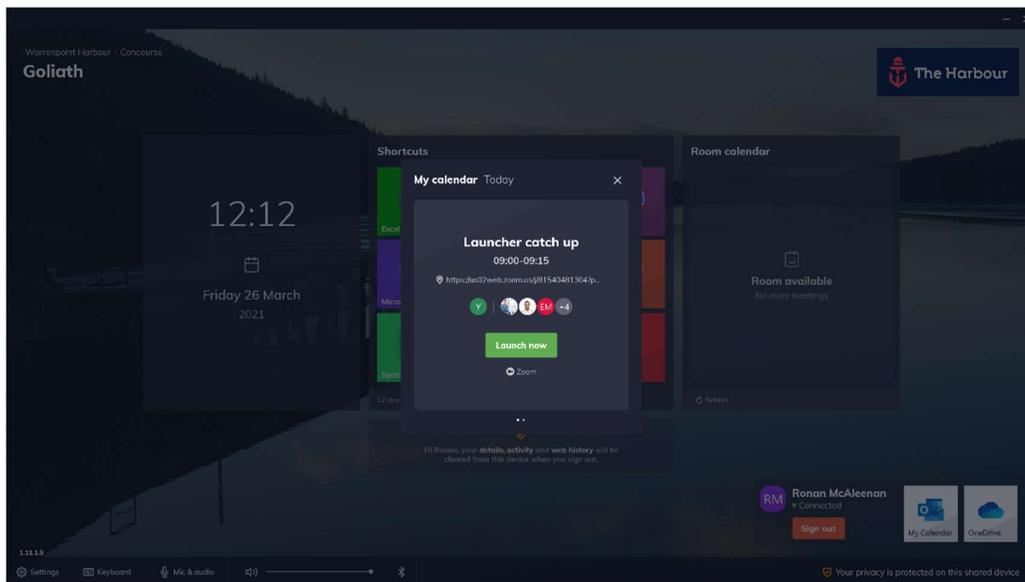


Using My Calendar

When connected to the Launcher on Windows – [see how to get connected](#) – you can access your personal Outlook calendar events. This allows you to launch calls on the Launcher device with one touch.

Here's how:

1. When connected to Launcher, look to the bottom right of the main meeting room display, where the sign in information is held. Press on the tile with the Outlook icon labeled **My Calendar**.
2. A window appears, showing your Outlook calendar events as follows:
 - a. Event title, time, and attendees.
 - b. If your calendar event has been set up with a video call, an option labeled **Launch now** is shown along with an icon to represent the video conference tool that will be used for the call (i.e., Teams, Zoom, etc.).



3. Press **Launch now**.
4. Your call will automatically start on the meeting room display.

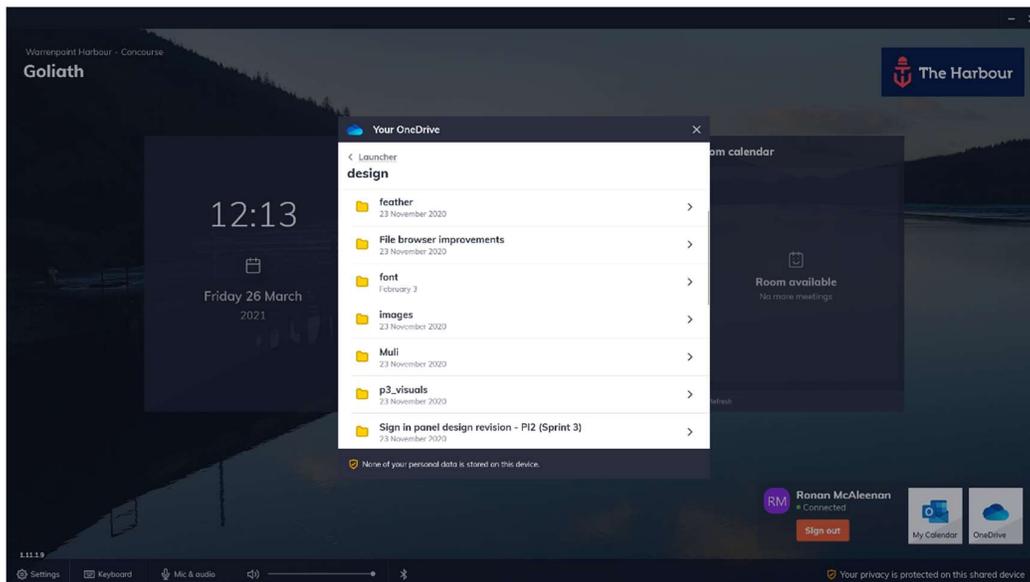
Using OneDrive

When connected to the Launcher on Windows – [see how to get connected](#) – you can access your personal OneDrive files on the Launcher device to view your content.

Launcher can only open OneDrive files that have the following sharing permissions in place: **Anyone with a link**. Note: You can change this permission globally via the Sharepoint admin centre.

Here's how to view your OneDrive files:

1. When connected to Launcher, look to the bottom right of the main meeting room display, where the sign-in information is held. Press on the tile with the OneDrive icon labeled **OneDrive**.
2. A window appears, showing your OneDrive files. Navigate to a file of your choice as follows:
 - a. Press folder icons to access their contents.
 - b. Press the back arrow to return to the preview view.



3. Press down on a file of your choice to open the file on the default browser set on the system.

Using the room calendar

The Launcher room calendar allows you to view meeting events scheduled to take place within the room.

The room calendar is broken down as follows:

- The current time slot is labeled **Now**. This is where any current calendar events appear.
- The next time slot is labeled **Next**. This is where any future calendar events appear.
- When multiple other calendar events are scheduled for later in the day, these can be viewed in the room calendar day schedule by pressing the option labeled **X more meetings later today**.

Launching a scheduled meeting call

Launching a scheduled meeting call from the room calendar is very simple:

1. On the room calendar **Now** time slot, press **Launch now**.
2. The meeting will launch automatically.

Launching an unscheduled meeting call

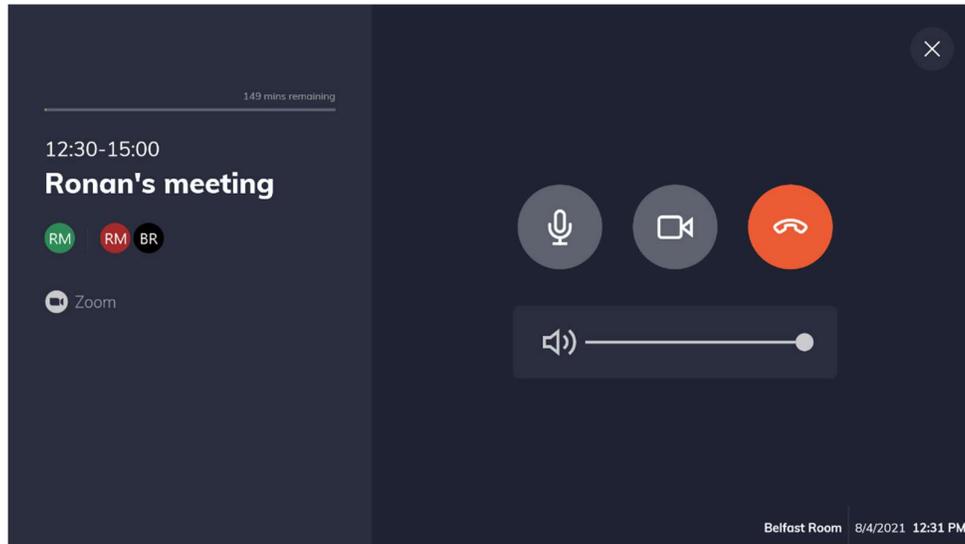
It is possible to start meeting calls ahead of schedule. This can be done using the following steps:

1. Tap or click on a meeting event in the **Next** time slot or tap on a meeting event in the **X more meetings later today** to view events later in the day.
2. A confirmation window appears to notify you that you are about to launch a call for a meeting that is scheduled in the future.
3. Confirm that you want to launch the call by pressing **Launch Now**.
4. Your call automatically starts on the Launcher display.

Call controls for meeting room consoles

You may use a room console in your meeting space (i.e. Logitech Tap). If this is the case, please first ensure that you have met [the meeting room requirements](#).

When you are set up correctly with the meeting room console, any Zoom or Microsoft Teams call will trigger an overlay with call controls and event details on the meeting room console, as illustrated below:



These controls are as follows:

- Toggle microphone on or off.
- Toggle camera on or off.
- End call.
- Control system volume.

Setting speaker and microphone defaults

Launcher provides you with options to change the speaker and microphone system defaults, helping you experience consistency for your audio interactions with the system.

To change the system configuration, follow these steps:

1. On the Launcher home screen, press **Mic & audio**.
2. A new panel appears with options to choose your preferred speaker and microphone from a list of available devices.
3. Choose your preferred audio options using the dropdown menu.
4. Your new audio system defaults have been set, and you may now close the mic & audio panel.

Scheduling meetings

This section covers scheduling meetings with Launcher. The following steps ensure your meeting events appear in the room calendar while also being one-touch, should you want to use a video conferencing tool like Microsoft Teams or Zoom.

We'll have a look at how to set up the following meeting types using Outlook on the web and Outlook desktop application:

- Zoom meetings
- Microsoft Teams meetings
- GotoMeeting meetings
- Bluejeans meetings

Zoom meetings

To schedule Zoom meetings using Outlook, you'll need:

- The room mailbox email address or name so that you can associate your meeting to a specific space where Launcher is installed.
- The Zoom add-in. [Get the Zoom add-in on the Microsoft Store.](#)

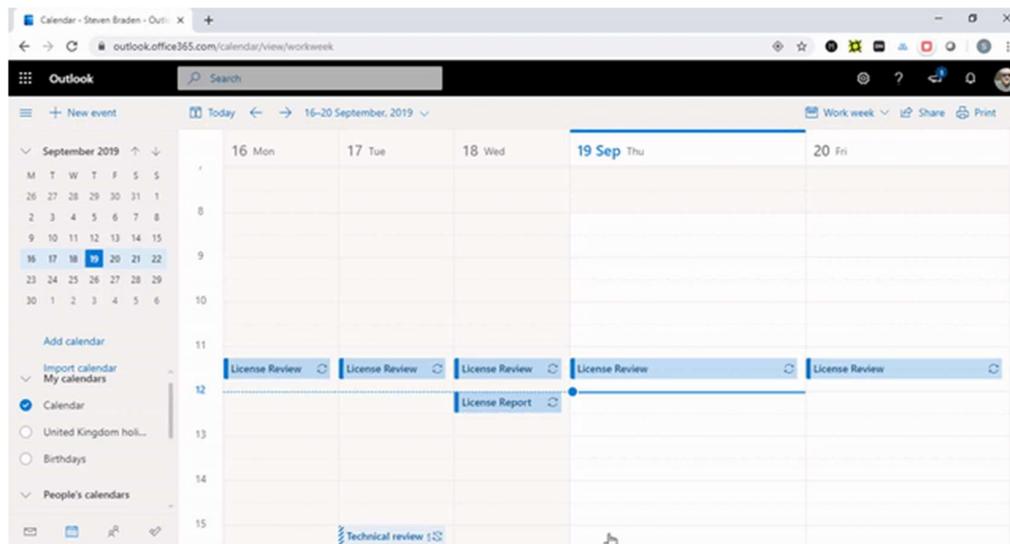
There are two ways to schedule meetings using Outlook:

- Outlook web access
- Outlook for desktop

If you're using a meeting room console, please refer to the requirements for [Zoom configuration for meeting room consoles.](#)

Outlook web access (OWA)

Here's a preview of the process, followed by steps on how to schedule a Zoom meeting using Outlook web access:

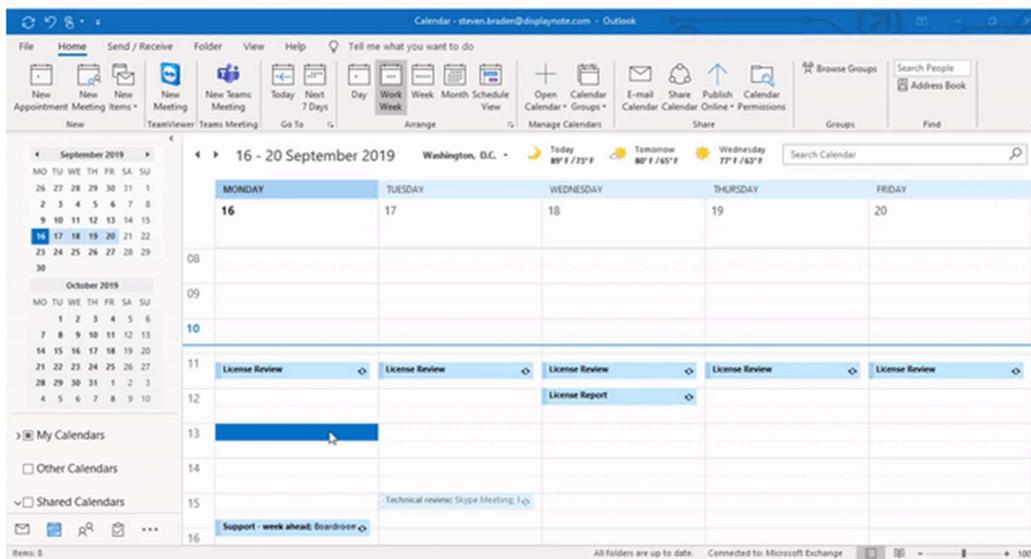


1. Using your web browser, [sign in to Outlook](#) and find the calendar section of the web app, located in the bottom left of the interface.
2. Create a new event by selecting the **New event** option located at the top of the interface or by double-clicking on a time slot within your calendar. This will generate a new window.
3. Add a meeting subject and participants for your meeting.

4. Select the **Add a Zoom meeting** option from your Zoom add-in to generate a meeting URL. The meeting URL will automatically populate into the location field.
5. Add the room mailbox to the location field. The room mailbox must be the room mailbox email address that is set up with your Launcher room calendar.
6. Send the invitation by pressing **Send**.
7. Your meeting now appears on the Launcher room calendar, where you can launch your Zoom meeting with one touch.

Outlook desktop app

Here's a preview of the process, followed by steps on how to schedule a Zoom meeting using Outlook web access:



1. Open Outlook and go to the calendar section located in the bottom left of the interface. Create a new meeting using the **New Meeting** option from the application ribbon located at the top of the interface. This will generate a new meeting window.
2. Add a meeting subject, participants for your meeting, and a room mailbox (in the location field). The room mailbox must be the room mailbox email address that is set up with your Launcher room calendar.
3. Select the "Add a Zoom meeting" option from your Zoom add-in to generate a meeting URL.

4. Send the invitation by pressing **Send**.
5. Your meeting now appears on the Launcher room calendar, where you can launch your Zoom meeting with one touch.

Microsoft Teams meetings

To schedule Microsoft Teams meetings using Outlook, you'll need:

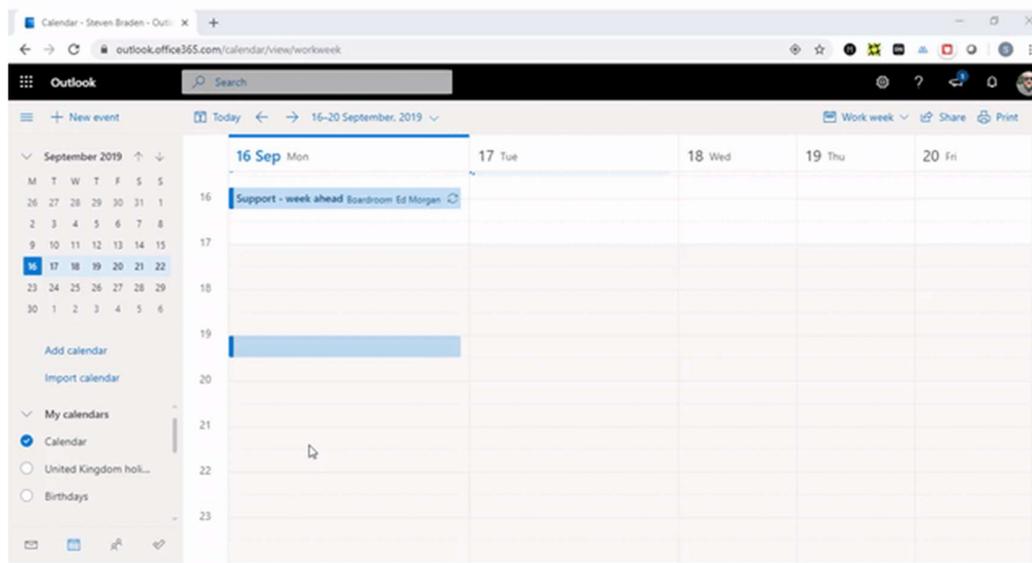
- The room mailbox email address or name so that you can associate your meeting to a specific space where Launcher is installed.

There are two ways to schedule meetings using Outlook:

- Outlook web access
- Outlook for desktop

Outlook web access (OWA)

Here's a preview of the process, followed by steps on how to schedule a Teams meeting using Outlook web access:

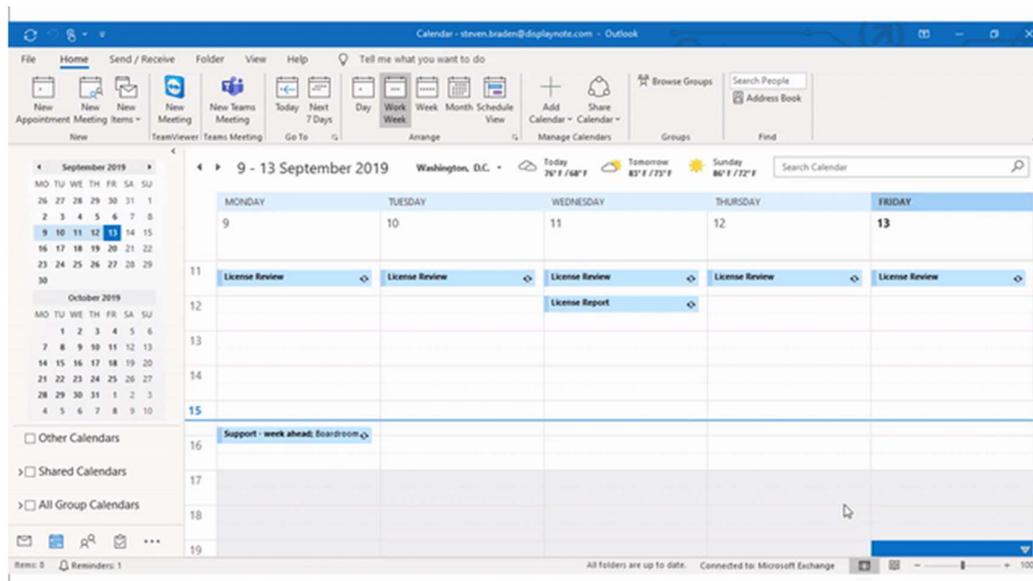


1. Using your web browser, [sign in to Outlook](#) and find the calendar section of the web app, located in the bottom left of the interface.
2. Create a new event by selecting the **New event** option located at the top of the interface or by double-clicking on a time slot within your calendar. This will generate a new window.

3. Add a meeting subject, participants for your meeting, and a room mailbox (in the location field). The room mailbox must be the room mailbox account that is set up with your Launcher room calendar.
4. Press **Teams meeting** option to generate a Teams meeting.
5. When the meeting details have been generated, send the meeting invitation. At this stage, your meeting is scheduled, but you will need to retrieve the teams meeting URL and add it to the location field, as instructed below:
 - On your calendar, right-click or expand the schedule and select the **Edit** option. This will show the meeting details window.
 - In the body of the email, right-click the **Join Microsoft Teams meeting** link, copy the URL, and paste it in the location field alongside the room mailbox account.
6. When the Teams meeting URL has been added to the location field, send the meeting.
7. Your meeting now appears on the Launcher room calendar, where you can launch your Teams meeting with one touch.

Outlook desktop app

Here's a preview of the process, followed by steps on how to schedule a Microsoft Teams meeting using Outlook desktop:



1. Open Outlook and go to the calendar section located in the bottom left of the interface, then create a new meeting using one of the following methods:
 - Select the **New Teams Meeting** option from the application ribbon, located at the top of the interface. This will generate a new meeting, which includes your Teams meeting details in the body of the email invitation.
 - Select the **New Meeting** option from the application ribbon, located at the top of the interface. This will generate a new meeting window, where you will see a **Teams** option. Enable this option to generate Teams meeting details. This adds the details to the body of the email invitation.
2. Copy the meeting URL from Teams meeting details found in the body of the email invitation. Paste the meeting URL into the location field, replacing the existing **Microsoft Teams Meeting** entry.
3. When the URL has been pasted, add the room mailbox from the list provided. This room mailbox must be the room mailbox email that is set up with your Launcher room calendar.
4. Ensure that you have entered a meeting subject and added participants, then send the meeting invitation by pressing **Send**.
5. Your meeting now appears on the Launcher room calendar, where you can launch your Teams meeting with one touch.

GoToMeeting meetings

To schedule GoToMeeting events using Outlook, you'll need:

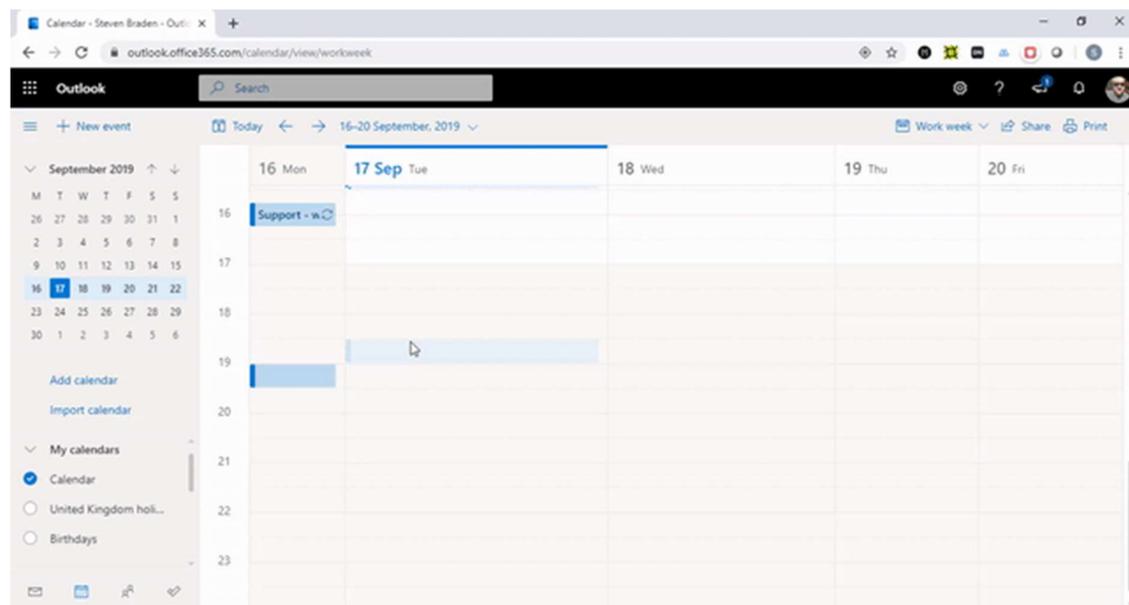
- The room mailbox email address or name so that you can associate your meeting to a specific space where Launcher is installed.
- The GoToMeeting Outlook add-in. [Get the GoToMeeting Outlook Plugin](#)

There are two ways to schedule meetings using Outlook:

- Outlook web access
- Outlook for desktop

Outlook web access (OWA)

Here's a preview of the process, followed by steps on how to schedule a GoToMeeting event using Outlook web access:

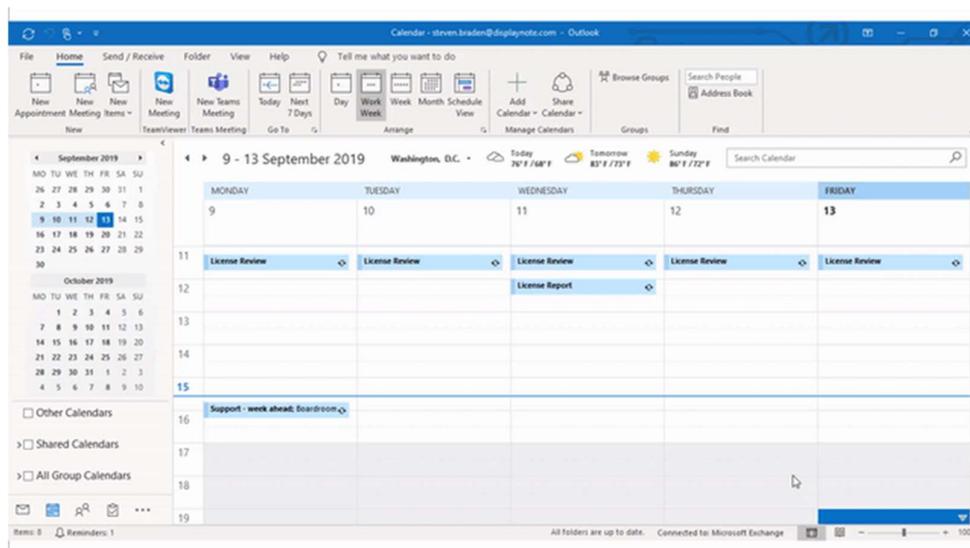


1. Using your web browser, [sign in to Outlook](#) and find the calendar section of the web app, located in the bottom left of the interface.
2. Create a new event by selecting the **New event** option located at the top of the interface or by double-clicking on a time slot within your calendar. This will generate a new window.
3. Add a meeting subject, participants for your meeting, and a room mailbox (in the location field). The room mailbox must be the room mailbox account that is set up with your Launcher room calendar.

4. Select the GoToMeeting add-in to show the meeting side panel and select the **Generate a new meeting link** option.
5. In the body of your email invitation, copy the newly generated GoToMeeting meeting URL and paste it into the location field.
6. Send the invitation by pressing **Send**.
7. Your meeting now appears on the Launcher room calendar, where you can launch your GoToMeeting meeting with one touch.

Outlook desktop app

Here's a preview of the process, followed by steps on how to schedule a GoToMeeting event using Outlook desktop:



1. Open Outlook and go to the calendar section located in the bottom left of the interface, then create a new meeting using the **New Meeting** option from the application ribbon located at the top of the interface. This will generate a new meeting window.
2. Add a meeting subject, participants for your meeting, and a room mailbox (in the location field). The room mailbox must be the room mailbox email address that is set up with your Launcher room calendar.
3. Select the GoToMeeting add-in to show the meeting side panel and select the **Generate a new meeting link** option.
4. Send the invitation by pressing **Send**.
5. Your meeting now appears on the Launcher room calendar, where you can launch your GoToMeeting event with one touch.

Bluejeans meetings

To schedule Bluejeans events using Outlook, you'll need:

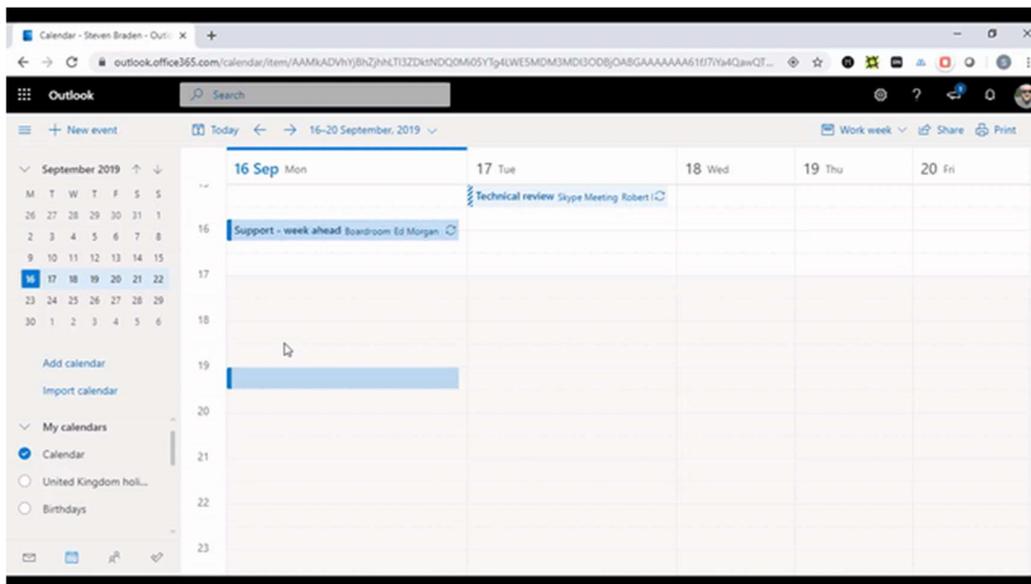
- The room mailbox email address or name so that you can associate your meeting to a specific space where Launcher is installed.
- The Bluejeans Outlook add-in. [Get the Bluejeans Outlook Plugin](#)

There are two ways to schedule meetings using Outlook:

- Outlook web access
- Outlook for desktop

Outlook web access (OWA)

Here's a preview of the process, followed by steps on how to schedule a Bluejeans meeting using Outlook web access:

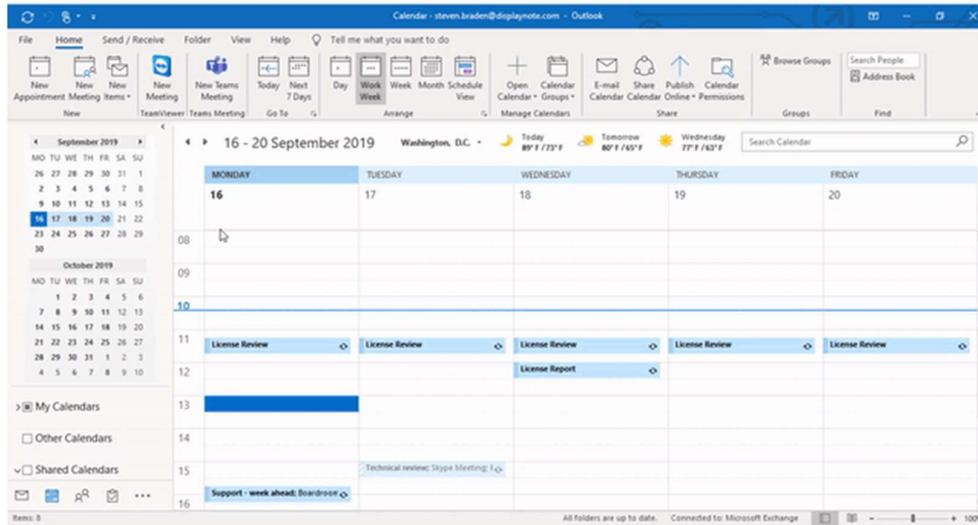


1. Using your web browser, [sign in to Outlook](#) and find the calendar section of the web app, located in the bottom left of the interface.
2. Create a new event by selecting the **New event** option located at the top of the interface or by double-clicking on a time slot within your calendar. This will generate a new window.
3. Add a meeting subject, participants for your meeting, and a room mailbox (in the location field). The room mailbox must be the room mailbox account that is set up with your Launcher room calendar.

4. Select the **Add a Bluejeans meeting** option from your Bluejeans add-in to generate a meeting URL.
5. In the body of your email invitation, copy the newly generated Bluejeans meeting URL and paste it into the location field.
6. Send the invitation by pressing **Send**.
7. Your meeting now appears on the Launcher room calendar, where you can launch your Bluejeans meeting with one touch.

Outlook desktop app

Here's a preview of the process, followed by steps on how to schedule a Bluejeans meeting using Outlook desktop:



1. Open Outlook and go to the calendar section located in the bottom left of the interface. Create a new meeting using the **New Meeting** option from the application ribbon, located at the top of the interface. This will generate a new meeting window.
2. Add a meeting subject, participants for your meeting, and a room mailbox (in the location field). The room mailbox must be the room mailbox email address that is set up with your Launcher room calendar.
3. Select the **Add a Bluejeans meeting** option from your Bluejeans add-in to generate a meeting URL.
4. Send the invitation by pressing **Send**.
5. Your meeting now appears on the Launcher room calendar, where you can launch your Bluejeans meeting with one touch.